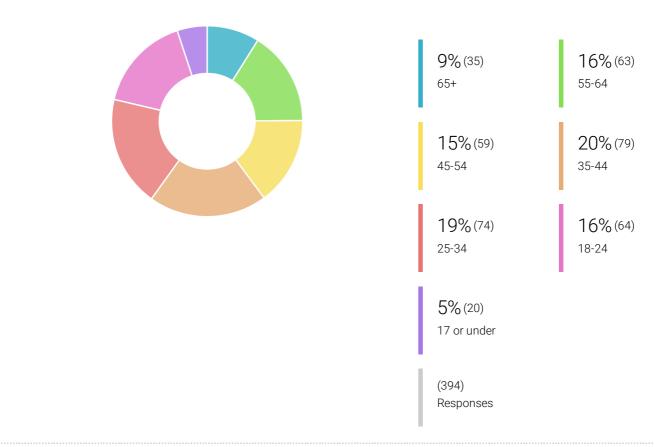
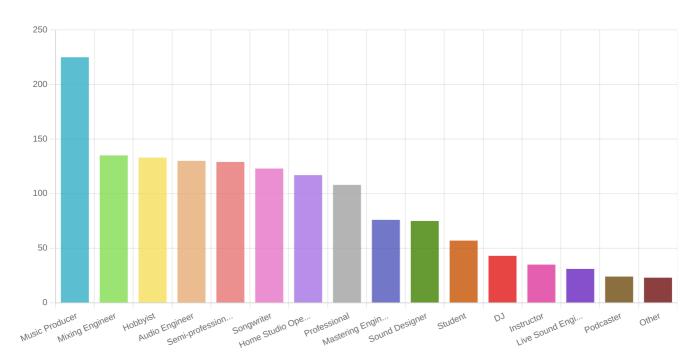
Let's Talk Piracy

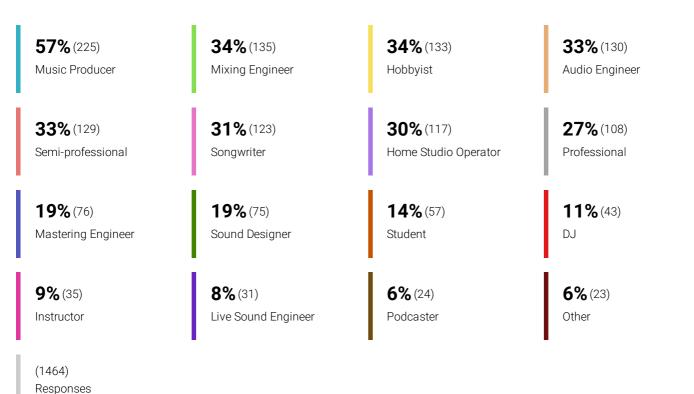
The International Music Software Trade Association (IMSTA) designed the "Let's Talk Piracy" Survey in order to get a better understanding of the motivators behind software piracy. The information collected herein will be used by IMSTA for research purposes only and will NOT be used to take legal action against the survey participants. Therefore, please be honest when answering these questions. IMSTA also proclaims that your private information will not be shared with anyone and that only the results of this survey will be published and shared with member companies.

1 What is your age group?

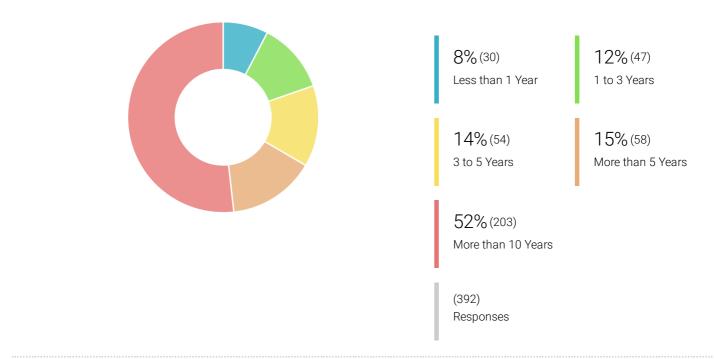


2 Which music software user types best describe you? (Please choose as many options as you need for the most accurate description)

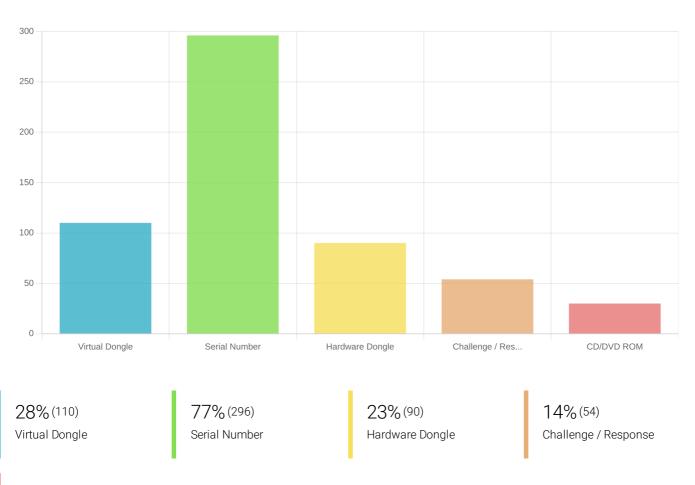




3 I have been using music software products for:



4 Which software copy protection methods do you prefer? (You may choose more than one)



8% (30) CD/DVD ROM

(580) Responses **5** Have you ever used unlicensed music software?



6 Do you currently use unlicensed music software?



10% (41) I prefer not to answer 46% (181) No 6% (25) I prefer not to answer 82% (319) No

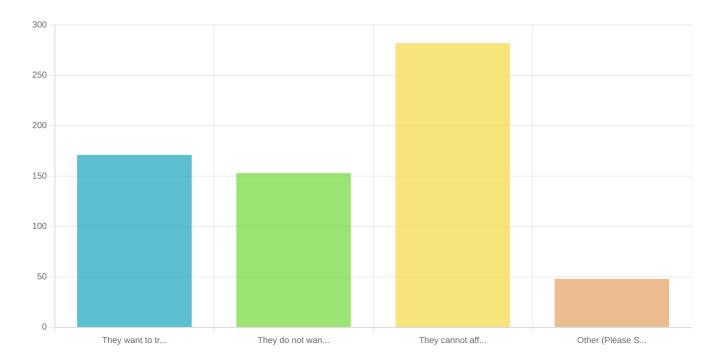
44% (173) Yes

(395) Responses 12% (45) Yes

(389) Responses



7 In your opinion, why do some people use pirated music software? (You may choose more than one)



44% (171)

They want to try before they buy.

39% (153)

They do not want to pay for it even if they could afford it.

72% (282)

They cannot afford to buy the authorized version.

12% (48)

Other (Please Specify):

(654) Responses

Students are broke (they cannot just pay \$300 for a piece of software)

cheap fucks

It is a victimless crime.

I think it's a cross between A and C. Often, a Demo doesn't give you enough time to invest yourself in a product. Equally, I have got to know a lot of Ukrainians in the last year (both fortunately and unfortunately, of course), and the exchange rate from their country is just prohibitive. It's impossible to afford modern software.

"because they can"

Poorly coded DRM (particularly iLok when the dev puts it in the DSP loop) when stripped results in plugins that run faster and take up less RAM. I have plugins licensed and activated to my iLok dongle where the DRM-stripped version is in use.

Belief that everyone should have access to free music production software... not everyone of course but that would be the most ethical reason I can think of

They're in India where exchange rates make the software unaffordable

Addicted to keeping up with the latest softwares, in hopes that it will increase there music talent.

There have a clause and chills have no necessary tabled. A

Music softwares can be extremely expensive in the long run with having to pay for updated versions. Technology develops at an exponentially fast pace and with that comes software updates and newer versions. Older versions can also tend to perform slower or not quite as good over time. Those versions themselves can be quite expensive so affording to buy a software (aka affording to be creative from a digital standpoint) can be pricey for someone with an average income, let along the "upkeep" cost alongside the plugins and such.

I see - in the current generation of youth I work with - a (misplaced) ethical notion that "It's ok to use "cracked software" as long as you "aren't making money with it". So this ties to them being unable to afford the authorized version, but also an 'ethic' of it should be free if I'm not using it commercially. Both of which are lame excuses, IMO. My first music software was C-Lab Notator Version 1.0 I paid over \$1000 for it to run on a machine with no hard drive (Atari 1040STe). In my mind - if you cannot afford it, don't use it.

There was no access to software and hardware from the West

Younger users seem acceptable of the concept of piracy as an option, so the latest software is very desirable.

Gloriously foraging for berries in a field - feels great. It's the lowest level of capability/maturity.

They feel like they are accomplishing something by stealing it

Many people wannabe beatmakers or producers but the don't have money and some people dont wanna pay for music software.

A lot of people that, do music as a hobby used pirate software. If they were in business and understood or had a business management knowledge. I don't think they would been using pirate software.

For me, as a 14 year old. It is hard to ask our parents to buy a 300 dollar product key to FL studio. And if my dad was fine with it, id totally do it! However, once i start earning. I will directly pay image-line back by paying for a life time key

Because fuck you.

They want to stick a sawed off shotgun up a fucking shit stained assholes butt and shoot till the money he cons flies out his mouth.

The software acquisition/copy protection is so invasive/confusing/bothersome that jumping through the hoops to run a pirated version is easier than using the licensed version. I've been known to buy a license but use the pirated versions because the installation is less invasive.

Anti piracy measures are mostly a nuisance for law abiding paying customers: they have to make do with bugs, limitations, lack of flexibility (eg impossible to self manage computer registrations/deactivations) while people that will use pirated software don't give a damn about antipiracy schemes that they bypass completely.

easier to use than lisense server subscription dongles

They may not agree with the company's practices and choose to pirate their products out of spite? It's sounds strange but I've heard of it.

I think they like the idea of getting away with something or the challenge of successfully hacking a serial number.

Payment options don't consider other currencies besides USD and EUR. And developers have no interest in, or no Public Relations with the global south.

Some protection methods make the software load too slow and this tend to have a worse performance.

No work

Lonly nirate when i can no longer get a specific plugin that i cannot huy

r omy phate inherri oan no tonger get a opeomo piagm that i oannot bay

Because it works better

Trial versions often lack features and/or make noise, thereby making the demo versions practically useless.

Hobbyist and not taking it seriously

It's a good way to learn software which you wouldn't normally use (i.e. learn to prepare for working with a client that owns that software).

If someone doesn't make money using pirated software then there's nothing wrong with piracy

They are aware that getting "free" software is possible without understanding the implications.

In some situations, the user learned from a mentor/video, tutorial to use a certain plugin, and at that moment, due to a technical limitation, the user believes that there is only one plugin that does that certain thing. Over time, experience proves that the important thing is to master the concept, and the plugin can be of any brand, as long as the simulation, effect, or emulation is good enough for the given purpose.

Political: They believe everything should be free.

For convenience

Some copy protection makes plugin work worse than drm-free versions. Also, older versions of software is not always easily acessible.

All of the above, to varying extents.

Don't like the copy protection system for legit software

15 years ago at the very beginning of my journey into learning music production, pirated software was an important way to figure out if I actually was going to invest in all this kit, and which ones worked best for me. Once I settled into my core tools I decide to use legit software exclusively.

B and C.

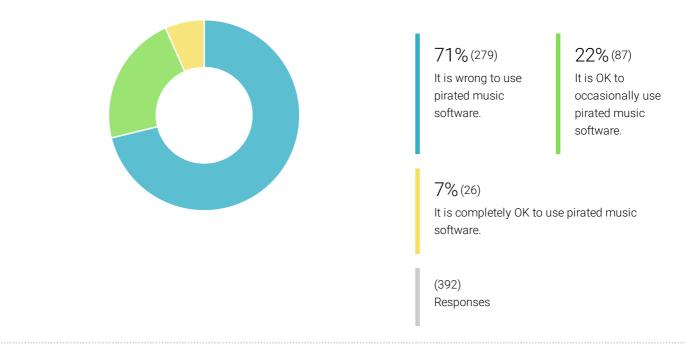
used to be try before buy, but now most sellers have lagit demos

bloated software and expensive subscription models

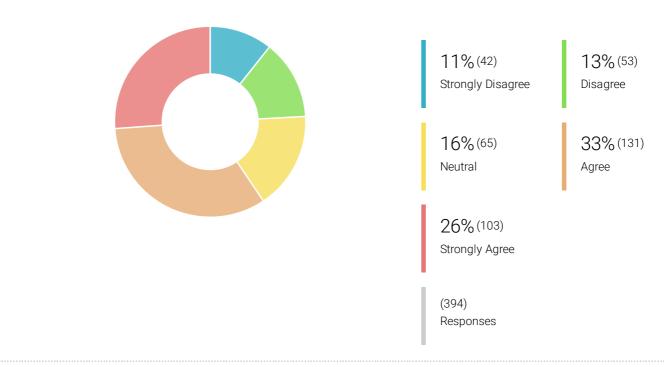
some people just wont pay and are proud of that

In my case, I did not want to invest a lot of money into a tool that I did not fully understand. Piracy enabled me to try a lot of software and get full use instead of 30 day triaals or built in noise for trial versions. I got a full version I could learn and grow. Later I bought the real version.

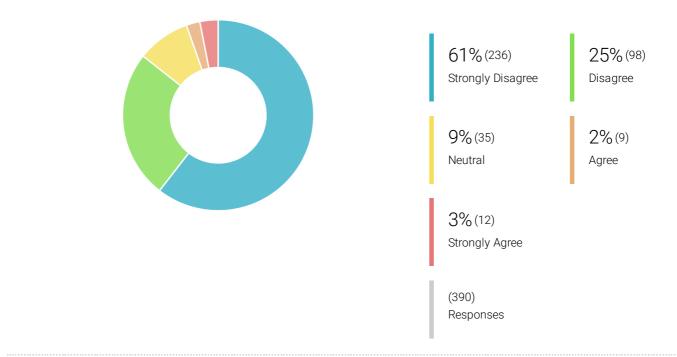
8 Please choose the statement that you most agree with:



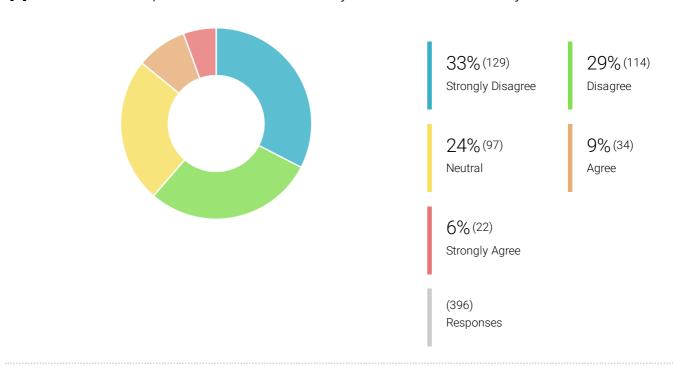
9 Using pirated music software is the same as using a stolen physical product such as a microphone.



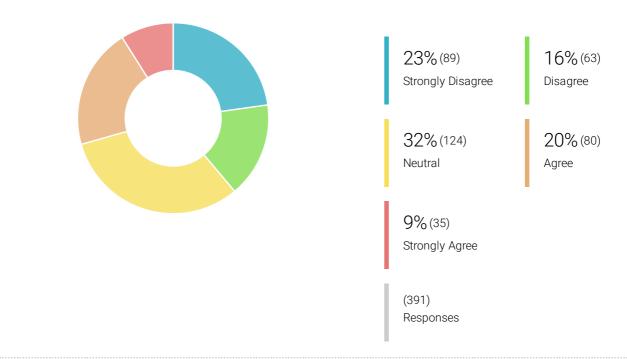
10 It is OK to steal a microphone if you cannot afford to buy it:



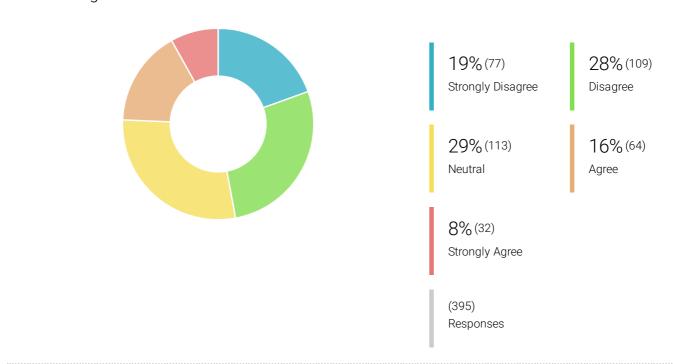
11 It is OK to use pirated music software if you cannot afford to buy it.



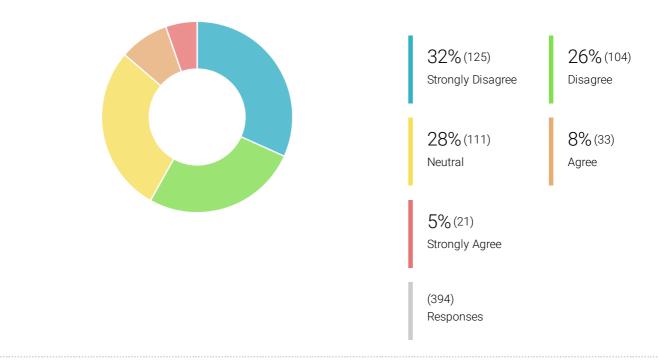
12 It is OK to use pirated music software only if you buy the same product after you try it.



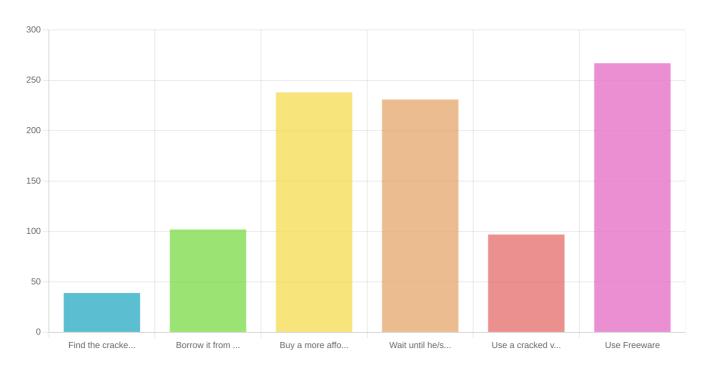
13 It is OK to share legitimately purchased and installed music software with friends and colleagues.



14 It is OK to copy music CDs and share them with friends, or make the mp3 files available on the internet for everyone to share.



15 If a person cannot afford to buy the desired music software, he/she should: (You may choose more than one)



10% (39)

Find the cracked version of the software and use it

26% (102)

Borrow it from a friend who has legitimately bought it and has already installed it on his/her computer 60% (238)

Buy a more affordable product

58% (231)

Wait until he/she could afford it, and then buy it

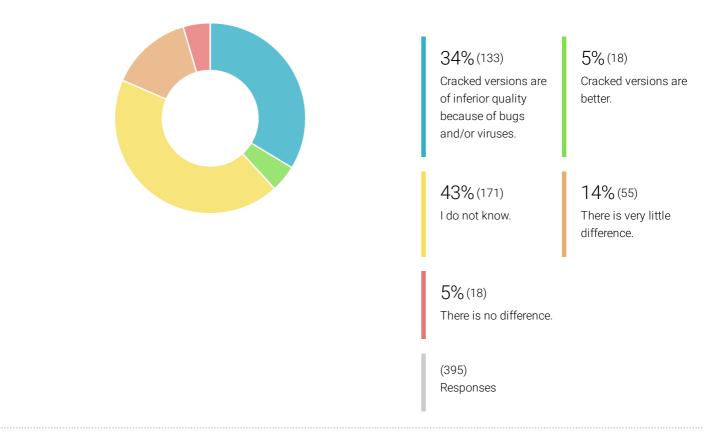
24% (97)

Use a cracked version, until he/she could afford to buy the authorized version

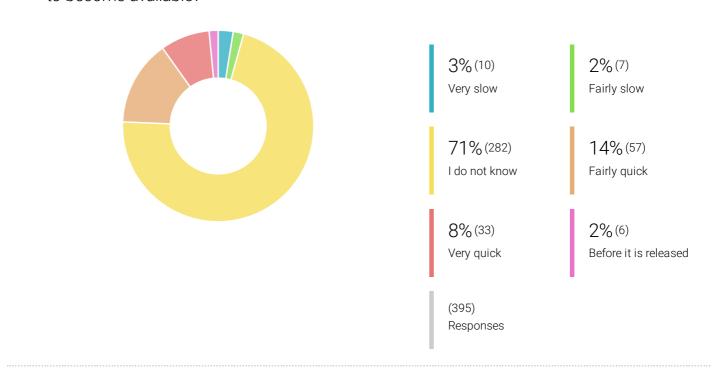
67% (267)

Use Freeware

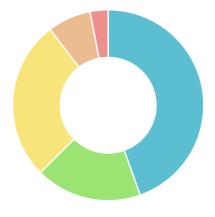
(974) Responses 16 How do the cracked versions of music software compare to the authorized versions?



17 After the release of a music software program, how long does it take for a cracked version to become available?



18 How does piracy impact the music software companies?



45% (176)

It could force them to go out of business.

18% (71)

It could force them to layoff employees.

27% (107)

They feel the impact but will survive.

7% (29)

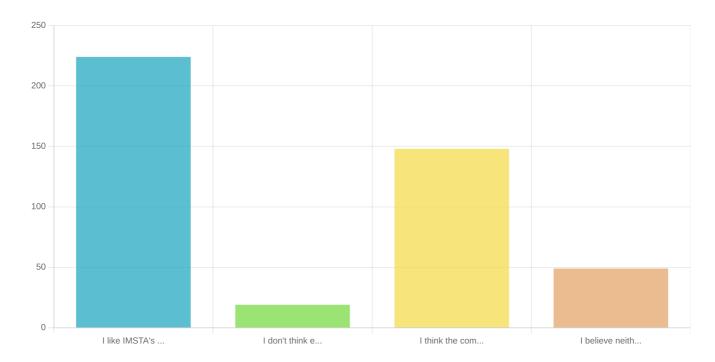
It has very little impact.

3% (12)

It has no impact.

(395) Responses

19 Which one of the following statements do you agree with?



57% (224)

I like IMSTA's educational approach in facing software piracy.

5% (19)

I don't think education will work and believe taking legal action is the way to face pirates. 38% (148)

I think the combination of education and enforcement works best.

13% (49)

I believe neither education nor enforcement will work.

(440) Responses



_	
•	

Please enter both the Manufacturer and the Product: Cubase

Please enter both the Manufacturer and the Product:

Ableton Live Lite, Pro Tools First, Cakewalk Bandlab, Waves, Universal Audio, Arturia Plugins,

Plugin Alliance, MuseScore.

Please enter both the Manufacturer and the Product: Avid Pro Tools

Cockes Reaper Apple Final Cut Abelton Live

Please enter both the Manufacturer and the Product: Image Line FL Studio 20

Please enter both the Manufacturer and the Product Fab Filters mastering bundle, Ableton Live 11 Suite, Soundtoys Effects Racks, Arturia V

collection and Pigments, Native Instruments Traktor Pro 3 Dj, and many more

Please enter both the Manufacturer and the Product: My main DAW: Image-Line FL Studio

My main software synth: Xfers Serum, u-he Diva and u-he Hive

Please enter both the Manufacturer and the Product: waves, sonnox, avid, apple, soundtoys, audioease, mdw, etc...

Please enter both the Manufacturer and the Product: 50+ different products

Please enter both the Manufacturer and the Product:

Acoustica mixcraft Ableton fl studio

Please enter both the Manufacturer and the Product: Magix Samplitude ProX2 Suite

Please enter both the Manufacturer and the Product A LOT - stuff from Plugin Alliance, Slate, SSL, Kit, Airwindows, Kush, GoodHertz, Acustica,

Sonimus, Universal Audio, Empirical Labs, Kazrog, Oeksound, Kiive, IK Mulitimedia,

Softube...to name a few.

Please enter both the Manufacturer and the Product: Nearly all of Arturia, Fabfilter, Soundtoys. Valhalla DSP's Vintage Verb, Mastering the Mix's

Fuser/Reference/Reso, Neural DSP's Archetype Tim Henson & Rabea

Please enter both the Manufacturer and the Product: FL Studio

Please enter both the Manufacturer and the Product: Presonus: Studio One

Waves: Brauer Motion, Greg Wells MixCentric, Kramer Master Tape, Lil Tube, Lofi Space, Silk

Vocal, SSL E-Channel, Vitamin Sonic, Vocal Rider, Waves Tune.

Black Salt Audio: Clipper, Escalator, Low Control, Oxygen, Reviver, Silencer, Telofi

Infected Mushroom: Wider Klanghelm: SDRR2tube

Steven Slate: SSDSampler, Trigger

Techivation: T-De-Esser

Please enter both the Manufacturer and the Product: Ableton Live 11

Logic X

Arturia V Collection 6 Native Instruments

Spectrasonics (Omnisphere, Trilian, Keyscape)

iZotope (Ozone10 , RX7) Universal Audio Ultimate

Roli Suite
Melodyne 5
MiyadlaKay Suita

wiixeaiiiixey oaite Soundtoys Bundle Please enter both the Manufacturer and the Product: ProTools, Logic, Waves, Arturia, SSL, Ik Multimedia, Sound Toy, Dorico Please enter both the Manufacturer and the Product: I use hardware only right now. AKAI MPC-X, so the software on that is MPC 2.12 or something. If I need to record instrument parts - I will use Bandlab/Cakewalk which is currently free - but I don't do anything after the creative process is "done" - I don't really mix my music on my own anymore - it gets farmed out to Logic users who have "studios". Please enter both the Manufacturer and the Product: Presonus Studio One, many Vstis, Magix Sound Forge, Magix Vegas, Magix Acid Pro. Please enter both the Manufacturer and the Product: Logis pro cubase digital performer finale all spectrasonic, native instruments all Izotope, etc and many more Please enter both the Manufacturer and the Product: Zynaptic, Steinberg cubase, fabfilter, VSL, maxMSP cycling74/ablton, Please enter both the Manufacturer and the Product: reFX Nexus reFX Vanguard Rob Papen Vecto Rob Papen Albino 3 Legend Vengeance Producer Suite Avenger Please enter both the Manufacturer and the Product: ableton, protools, UAD, Plugin Alliance, Arturia, etc etc etc. Im a plugin fiend. I just spent 1,500 during black friday sales lol. Please enter both the Manufacturer and the Product: Pro-tools, FL Studio, Antares Suite, UAD Spark, etc. Please enter both the Manufacturer and the Product: Pro tools, studio one, Ableton, reasons, waves, slate digital, RMX, scaler, serum, Lenar, mpc. 100 other bought plugins Please enter both the Manufacturer and the Product: I am à song writer and I usé to record m'y songs the Yamaha priducts Please enter both the Manufacturer and the Product: Steinberg Cubase Avid Pro Tools Izotope RX Izotope Ozone Plugins from Valhalla, Waves, SSL, Softube, NI, Izotope, Plugin Alliance, McDSP, Kush etc etc Please enter both the Manufacturer and the Product: Ableton live, native instruments Maschine and komplete 14 standard, Sound toys 5 bundle, neural dsp Cory wong and tone king. Please enter both the Manufacturer and the Product: Apple Logic Pro, Waves plugins, Izotope plugins, Kontakt, Spitfire plugins. Please enter both the Manufacturer and the Product: Avid Pro Tools. Avid Composer Intro, Cakewalk Sonar Producer, Propellerhead Reason Lite Please enter both the Manufacturer and the Product: Presonus Studio One; Waves plugins; DMG Audio. Please enter both the Manufacturer and the Product: Cubase 13 Pro Please enter both the Manufacturer and the Product:

u-He, everything, awesome workflow and sound. valhalla vintageverb. liquidsonics, everything. 2CAudio, everything. Omnisphere. Kontakt. izotope universal bundle (mostly RX and the vintage EQ is nice). soundtoys bundle. kilohearts, everything. ohmicide, it went free recently, no regrets, still the best multiband distortion. Pro-Q3. Most of Tokyo Dawn (no need of the lathe simulator). Sugar Bytes, got the whole bundle, but using DrumComputer, GrainDad, and Thesys while I have to learn to use the rest; Nest is a doozy. Korg bundle, love their new synths, got it in hardware too.

Please enter both the Manufacturer and the Product:	FI studio
Please enter both the Manufacturer and the Product:	Logic
	Pro Tools
	UAD
	PluginAlliance
	Melda
Please enter both the Manufacturer and the Product:	Mainstage
Please enter both the Manufacturer and the Product:	Fabfilter, Soundtoys, izotope, melodyne, protools, logic, waves, SSL, slate digital, plugin alliance, artuia, omnisphere, sauceware audio the list goes on forever⊜
Please enter both the Manufacturer and the Product:	I have PURCHASED, and possess and use Reason12+ Suite, Maschine2, PreSonus Studio6 Pro Suite, and AcidPro11, and also possess and occasionally use AbletonLive Lite. I have nearly 1500 virtual instruments and other audio software, WAY TOO MANY to attempt to list here; some of the Vendors include IKMultimedia, Native Instruments, Arturia, Heavyocity, AAS, Steinberg, etc. I am continually purchasing new tools to stay at the maximum capability level.
Please enter both the Manufacturer and the Product:	Logic and Plug-in Alliance
Please enter both the Manufacturer and the Product:	Logic Pro x
Please enter both the Manufacturer and the Product:	reason studios -reason, native instruments -kontact
Please enter both the Manufacturer and the Product:	Garage Band
Please enter both the Manufacturer and the Product:	Reaper
Please enter both the Manufacturer and the Product:	Pro tools, logic, sonarworks, melodyne essential, IK T-Racks Max, Waves plugins, plugin alliance
Please enter both the Manufacturer and the Product:	melodyne and FL
Please enter both the Manufacturer and the Product:	Pro tools
Please enter both the Manufacturer and the Product:	Avid Pro Tools, steinberg cubase, izotope rx, UAD
Please enter both the Manufacturer and the Product:	Avid pro tools
Please enter both the Manufacturer and the Product:	Ableton, Pro Tools, Logic Pro, Reason (as a student).
Please enter both the Manufacturer and the Product:	Ableton Live Pro tools avid
Please enter both the Manufacturer and the Product:	Studio one
Please enter both the Manufacturer and the Product:	Fabfilter, UA audio, waves all their plugins
Please enter both the Manufacturer and the Product:	FI studio, protools, reason, xpand2!, serum, looperator, crystallizer
Please enter both the Manufacturer and the Product:	UAD Spark, Ableton Live, Logic Pro
Please enter both the Manufacturer and the Product:	ableton live
Please enter both the Manufacturer and the Product:	Image Line - FL Studio (producer license)

Please enter both the Manufacturer and the Product:	Pro tools / isotope Rx and plug-in Alliance
Please enter both the Manufacturer and the Product:	Bitwig melda fabfilter arturia and few more
Please enter both the Manufacturer and the Product:	Ua izotope, fabfilter
Please enter both the Manufacturer and the Product:	Ableton and Native Instruments
Please enter both the Manufacturer and the Product:	Ableton live image line fl studio
Please enter both the Manufacturer and the Product:	Bandlab by Bandlab Technologies and GarageBand by Apple
Please enter both the Manufacturer and the Product:	Studio One, melodyne, autotune native instruments
Please enter both the Manufacturer and the Product:	Studio one
Please enter both the Manufacturer and the Product:	Cubase and many vst plugins
Please enter both the Manufacturer and the Product:	All of them? Literally everything.
Please enter both the Manufacturer and the Product:	Ableton
Please enter both the Manufacturer and the Product:	Avid Protools steinberg Wavelab room EQ wizard
Please enter both the Manufacturer and the Product:	Pro Tools
Please enter both the Manufacturer and the Product:	Presonus Studio One
Please enter both the Manufacturer and the Product:	Protocols
Please enter both the Manufacturer and the Product:	Imagelime flstudiO, waves, fabphilter
Please enter both the Manufacturer and the Product:	Staccato, Melodyne, Protools, Ableton, Logic, Izotope, Q3
Please enter both the Manufacturer and the Product:	FL Studio, Serato
Please enter both the Manufacturer and the Product:	fl studio
Please enter both the Manufacturer and the Product:	Several.
Please enter both the Manufacturer and the Product:	Ableton, MPC Beats BBC audio
Please enter both the Manufacturer and the Product:	Abelton
Please enter both the Manufacturer and the Product:	FL STUDIO
Please enter both the Manufacturer and the Product:	FL studio
Please enter both the Manufacturer and the Product:	Pro tools
Please enter both the Manufacturer and the Product:	Fabfilter suite, Soundtoys, Avid Pro Tools, Toontrack Superior Drummer, Neural DSP, UAD
Please enter both the Manufacturer and the Product:	Steinberg, cubase, izotope, neutron 4
Please enter both the Manufacturer and the Product:	Logic Pro. Serato.

Please enter both the Manufacturer and the Product: GarageBand, Audacity, MuseScore Please enter both the Manufacturer and the Product: Ableton live and Pro tools Please enter both the Manufacturer and the Product: fl studio pro tools Please enter both the Manufacturer and the Product: Pro tools logic Please enter both the Manufacturer and the Product: Logic, melodyne, Valhalla Please enter both the Manufacturer and the Product: Logic Please enter both the Manufacturer and the Product: Fabfilter, Antares, Universal Audio, etc Please enter both the Manufacturer and the Product: FI Studio Please enter both the Manufacturer and the Product: protools Please enter both the Manufacturer and the Product: Dorico Please enter both the Manufacturer and the Product: Propellerhead Reason 6 and FL Studio 11. Please enter both the Manufacturer and the Product: Merging Technology Pyramix, Izotope RX, Neutron, etc., Melodyne, Vixengo, NuGen. Please enter both the Manufacturer and the Product: Studio One Please enter both the Manufacturer and the Product: Ableton Live Please enter both the Manufacturer and the Product: Abelton Suit Live 10 Please enter both the Manufacturer and the Product: Ableton Live Please enter both the Manufacturer and the Product: Native Instruments, Ableton, Antares, Universal Audio Please enter both the Manufacturer and the Product: Avid Protools, Ableton, Waves, CableGuys Shaperbox, Please enter both the Manufacturer and the Product: Universal Audio, Sound Toys, Antares, Xfer Records Serum, Izotope Bundle. Please enter both the Manufacturer and the Product: Fabfilter Please enter both the Manufacturer and the Product: FI studio image line Please enter both the Manufacturer and the Product: Pro told Please enter both the Manufacturer and the Product: FI studio Please enter both the Manufacturer and the Product: Avid pro tools Please enter both the Manufacturer and the Product: Logic and ableton Please enter both the Manufacturer and the Product: UA, Reason, Pro tools Please enter both the Manufacturer and the Product: Protools, Reason

Please enter both the Manufacturer and the Product:	Ableton Live
Please enter both the Manufacturer and the Product:	Pro Tools, Logic
Please enter both the Manufacturer and the Product:	Dorico, Steinburg. Garageband, Apple
Please enter both the Manufacturer and the Product:	Focusrite
Please enter both the Manufacturer and the Product:	Ableton Live
Please enter both the Manufacturer and the Product:	Pro Tools & Logic Pro & LUNA
Please enter both the Manufacturer and the Product:	Adobe
Please enter both the Manufacturer and the Product:	Maschine
Please enter both the Manufacturer and the Product:	Logic X, FabFilter,
Please enter both the Manufacturer and the Product:	Pro tools and logic
Please enter both the Manufacturer and the Product:	Cubase Cubasis
Please enter both the Manufacturer and the Product:	Sound toys for studio
Please enter both the Manufacturer and the Product:	Logic and Reason
Please enter both the Manufacturer and the Product:	Pro Tools
Please enter both the Manufacturer and the Product:	Maschine
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Maschine Magix
Please enter both the Manufacturer and the Product:	Magix
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments)
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools
Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS
Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS Spotify, sony
Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS Spotify, sony Antares, Avis, baby audio, celemony, d16,fabfilter
Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS Spotify, sony Antares, Avis, baby audio, celemony, d16,fabfilter FL Studio
Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS Spotify, sony Antares, Avis, baby audio, celemony, d16,fabfilter FL Studio FL, logic
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Magix Ableton Live, Maschine (Native Instruments) ProTools, GarageBand, TC Helicon VoiceLive, Vochlea Pro tools AVID PRO TOOLS Spotify, sony Antares, Avis, baby audio, celemony, d16,fabfilter FL Studio FL, logic FI studio

oragino, o ro an piagnio, i abinto an piagnio, rimaroo riatotano pio, ocioniony moioaym

Please enter both the Manufacturer and the Product: Logic Pro (apple)

Please enter both the Manufacturer and the Product: Pro tools, Fab filter, SSL Native, Waves, UA, some freeware like analog obsession and Tokyo

Dawn Labs.

Please enter both the Manufacturer and the Product: Presonus StudioOne

Please enter both the Manufacturer and the Product: Adobe creator, Adobe media creator

Please enter both the Manufacturer and the Product: Logic and pro tools

Please enter both the Manufacturer and the Product: Fl studio

Please enter both the Manufacturer and the Product: IKM, Softube, many others

Please enter both the Manufacturer and the Product: Ableton, Live 10

Please enter both the Manufacturer and the Product: None

Please enter both the Manufacturer and the Product: Kilohearts Products

Native Instruments Komplete 12 Standard

UVI Falcon + Soundbanks

Shaperbox

Cableguys Shaperbox

Please enter both the Manufacturer and the Product: Image-line FI studio

Please enter both the Manufacturer and the Product: Cakewalk by Bandlab

Native Instruments Komplete 13 Ultimate

MAGIX Vegas Pro

Please enter both the Manufacturer and the Product: Protools artist and Fruityloops free version

Please enter both the Manufacturer and the Product: Fab filter

Yamaha Kontakt

Native Instruments

Spitfire LABS

BBC Libraries

Please enter both the Manufacturer and the Product: Logic Pro

Please enter both the Manufacturer and the Product: Apple- Logic Mainstage, Arturia Vcollection, Spectrasonics-All ,Audio Modelling Strings,saxes

brass, Gig Performer, Universal Audio -all, Korg, Yamaha, Roland Cloud-All, many more

Please enter both the Manufacturer and the Product: Presonus Studio One 5

Fishman TriplePlay Guitar Synth Software

IK Multimedia Sample Tank

Please enter both the Manufacturer and the Product: Reaper, maschnne, native instruments, D16

Please enter both the Manufacturer and the Product: too many to list

Please enter both the Manufacturer and the Product: Pro tools , Ableton, Cubase

Please enter both the Manufacturer and the Product: Reason, Logic, Ableton, Please enter both the Manufacturer and the Product: FL Studios. Please enter both the Manufacturer and the Product: Personally, I really only use Sibelius most of the time now. I also have a personal license that includes all of Adobe Creative Suite, but I only really use Photoshop, Rush and Premiere. When I need audio software I use Audacity because I cannot keep up with ProTools changes; I don't use it often enough to buy it and keep up with it to use it once or twice a year. The studio has licences for ProTools and a bunch of plug ins - but I have to say, it's been a NIGHTMARE trying to purchase not-for-profit/educational team licences to manage these effectively. I'm five months into the process and still don't have a proper solution - it's all piecemeal, and makes it impossibly hard to keep track of in real time which iLok is in which room and works with what and how it links digitally too. The kids know more than me which is a blessing and a curse. I need a proper solution that allows me to get the rates that work for our budget, and manage the licences properly myself. I am literally paying for licences I cannot properly manage effectively, and handing over my credit card over and over again to make sure the youth have what is needed. Please enter both the Manufacturer and the Product: Apple Logic Pro Please enter both the Manufacturer and the Product: Pro Tools, too many plugins to list. All paid for. Please enter both the Manufacturer and the Product: Too many to write down. I bought all of them with my own money. Among the more expensive and often used ones: Bitwig Studio, Kontakt 14, Arturia V Collection, Arturia FX Collection, u-he Diva, UVI Synth Anthology Please enter both the Manufacturer and the Product: Logic, Soundtoys, IK Multimedia, Fabfilter: Pro-Q3, Pro-C 2, Pro-L 2. Pro-R, Pro-MB, Saturn 2, Timeless 2, Volcano 2 Please enter both the Manufacturer and the Product: UAD, Eventide, Plugin Alliance, Logic, Puremagnetik, Ableton Please enter both the Manufacturer and the Product: Steinberg Cubase; AVID Pro Tools; Image Line FL Studio Producer Edition; Abelton Live 11; Waves Platinum Bundle Please enter both the Manufacturer and the Product: Universal Audio Compelte, Fab Filter Total, Waves Horizon, Please enter both the Manufacturer and the Product: Ableton Live, soundtoys, native komplete, baby audio, skybox, hammer and keys, list goes on and on Please enter both the Manufacturer and the Product: Avid pro tool bundle plug in / abelton Please enter both the Manufacturer and the Product: A lot. About 50 companies Please enter both the Manufacturer and the Product: Too many to note. Please enter both the Manufacturer and the Product: Imagine line, fl studio 20.7 Please enter both the Manufacturer and the Product: Image line FL Studio Please enter both the Manufacturer and the Product: Bandlab, soundspot union, izotope iris 2, surge xt Please enter both the Manufacturer and the Product: Native instruments Maschine; Apple Logic Pro; Novation Ableton Apple Garage band Please enter both the Manufacturer and the Product: It's a super long list, but here are some highlights

Native Instruments Komplete 14 Ultimate, Logic Pro X, Able Live Suite 11, multiple plugins,

sample libraries and VIs from Spitfire Audio, Spectrasonics, Izotope (NI), Plugin Alliance (NI) Softtube, Audio Damage, Audio Thing, Output, Reason Studios, Arturia, Sonokinetic, Soniccouture, Roli, Eventide, Waves, Antares, Baby Audio, Blue Cat Audio, Celemony, Dear Reality, Sound Particles Fabfilter, Heavyocity, Moog, Rob Papen, Sonnox, Soundpaint, Soundlron, The Phonoloop, Tracktion, U-he, Universal Audio, Avid, Yum Audio and Zynaptiq. I haven't listed individual products for most of these companies because I own or subscribe to most or all of their products.

Please enter both the Manufacturer and the Product:

Cubase, Steinberg. Fl Studio, Image LINE. Vários plugins vsts e efeitos.

Please enter both the Manufacturer and the Product:

Apple Logic Pro X Native Instruments Komplete Celemony Melodyne Studio SSL all plugins Softube plugins

plus lots of other plugins

Please enter both the Manufacturer and the Product:

Magic: acid pro, Melodyne: auto tune, arturia: sound explorer collection, logic, garage band, izotope:

Please enter both the Manufacturer and the Product:

Ableton Live Suite, Omnisphere, Lennar, Arturia, Native Instruments, IK Multimedia, etc... tons!! I buy the most expensive ones via credit or via layaway. I strongly believe in Intellectual Property.

Please enter both the Manufacturer and the Product:

Image-Line FL Studio 21, Apple GarageBand

Please enter both the Manufacturer and the Product:

bitwig plugins from plugin alience

Please enter both the Manufacturer and the Product:

Acoustica Mixcraft 10 Pro, Magix Samplitude Pro X5, Magix Music Maker 2023 Premium, Magix Acid Pro 10, Bitwig 8 track, Ableton Live Lite, Presonus Studio One 5 Artist, and Cubase 12 LE

Please enter both the Manufacturer and the Product:

Sorry, there are too many to list here. Most professionals will surely give the same answer.

Please enter both the Manufacturer and the Product:

a lot:)

Please enter both the Manufacturer and the Product:

Ableton Live Suite, countless plugins

Please enter both the Manufacturer and the Product:

Reaper, iZotope (Neutron 3, Nectar 3, Ozone 9, Vocal Doubler), Native Instruments (Kontakt, Guitar Rig 5), Waves (Clarity Vx, CLA, L2, IMPusher, Nx, RBass), Celemony (Melodyne), MeldaProductions (free plugins), Emvoice, TDR Kotelnikov, Valhalla (Supermassive), Spitfire Audio (LABS), Manda Audio (MT-PowerDrumKit)

Please enter both the Manufacturer and the Product:

Presonus StudioOne 4 Pro, Waves Plugins, Audacity

Please enter both the Manufacturer and the Product:

Licensed products: Cockos-Reaper, Waves (numerous plugins), Spitfire Audio (numerous sample libraries), Brainworx (numerous plugins) Izotope (numerous plugins), Native Instruments (Kontakt, numerous plugins, numerous sample libraries), Sonic Couture (Numerous sample libraries), 8Dio (Numerous sample libraries), UVI (free products), Melda Audio (Numerous plugins), Plugin Boutique (Scaler). +++ Licensed services: AudioMasterClass.com courseware, School of Synthesis courseware, VI-Control Forum (steroids for all of the above).

Please enter both the Manufacturer and the Product:

Suites from Izotope, NI, Arturia, Spectrasonics, Ableton Like, Logic Pro X, Pro Tools, Luna, Reason, UAD, and many many others

Please enter both the Manufacturer and the Product:

Too many to list

Please enter both the Manufacturer and the Product: FLStudio, GarageBand

Please enter both the Manufacturer and the Product: Steinberg Cubase Native instruments Reason Studio 12 Ableton Live 11 Ujam products

All these products legally bought

Please enter both the Manufacturer and the Product

I have purchased over 1,500 licensed software products. I have invested over a million

dollars in music, video, and graphic design hardware, and software. (including the best digital audio sample libraries) For years I was spending over \$10,000 per year on music software updates and plugins. For example, I have purchased every product from Plugin Alliance, Native Instruments Komplete Collector's Edition, everything from IK Multimedia, everything from Rob Papen, most of the Spectrasonics plugins, everything from FabFilter, the best of EAST WEST, Vengeance Sound, Izotope, everything from Musiclab, BFD drums, most of the Orange Tree sampled guitars, many Spitfire Audio sample libraries, ... you get the idea.... everything worth owning! I use them all. I own so many licensed plugins, I deserve to

be the IMSTA Poster Boy!

Please enter both the Manufacturer and the Product: Garage band

Please enter both the Manufacturer and the Product: Protools, Logic, Ableton Live, FL Studio, MPC 2 software and Maschine software.

Please enter both the Manufacturer and the Product: Waves, iZotope, Plugin Alliance, FabFilter, SoundToys and other.

Please enter both the Manufacturer and the Product: Apple-Logic X

Native Instruments-Maschine 2

Please enter both the Manufacturer and the Product: FL Studio

Ableton Live 11

Please enter both the Manufacturer and the Product: At the moment, Winamp.

Please enter both the Manufacturer and the Product: Apple Garage Band

Please enter both the Manufacturer and the Product: Lime wire

Please enter both the Manufacturer and the Product: Avid Pro Tools, Apple Logic, Ableton Live, Propellerheads Reason, Figure 53 Q-Lab, Native

Instruments (all), Eventide (all), Izotope (all), Plugin Alliance (all), U-he (zebra2, hive2, etc...most of their stuff), Output Arcade, Serato, Slate, Celemony, Universal Audio, a bunch of InMusic stuff (they're the penultimate WORST!!!!)...some FANTASTIC products that are no longer supported on an modern OS but are running on old machines (Camel audio, freeware VST's, Opcode's Studio Vision Pro) and a bunch of stuff I'm sure I'm forgetting. it deserves

mentioning i DO NOT use WAVES any more, they are THE WORST...

Please enter both the Manufacturer and the Product: Apple / Logic Pro

Many AU plug-ins from a variety of vendors.

Please enter both the Manufacturer and the Product: All effects + Falcon + many libraries of UVI.

NI Komplete 14 Ultimate iZotope Everything Bundle

Waves Mercury and more. Many Plugin Alliance plugins. All TDR plugins. Many other

plugins.

Lots of synths from u-he, Tracktion, Cherry Audio and so forth. Studio One 6 Pro. Notion 6. Ableton Live Lite. Bitwig 8-track.

 $\label{eq:many-sample-libraries} \textbf{Many sample libraries from Spitfire Audio, VSL, and small devs such as WaveRunner, Pulse}$

Audio, FrozenPlain,

Please enter both the Manufacturer and the Product:

FL, vstz

Please enter both the Manufacturer and the Product:

Pro Tools as main DAW and a host of 3 party plug-ins depending on which role or what I'm working on. But any big 3rd party. WAVES, iZotope, FLUX, Cargo Cult, Nuegen... if it's used one of the systems at work or I have licensed.

Please enter both the Manufacturer and the Product:

- 1. Antares
- 2. Arturia
- 3. Audiomodern
- 4. Cloud Bounce
- 5. Gospel Musicians
- 6. IK Multimedia
- 7. Kilohearts
- 8. Native Instruments
- 9. Nugen Audio
- 10. Rob Pappen
- 11. Serato
- 12. Signum Audio
- 13. Sonnox
- 14. Zplane
- 15. Air Music Technology
- 16. Apogee Electronis
- 1. Korg
- 2. Cableguys
- 3. FabFilter
- 4. Audified
- 5. Audionamix
- 6. Avid
- 7. Ayaic Music
- 8. Babelson Audio
- 9. Beatclub
- 10. Boom Library
- 11. Celemony
- 12. DJ Swivel
- 13. Eventide / Newfangled Audio
- 14. East West
- 15. Flux
- 16. Future Audio Workstation
- 17. Heavyocity
- 18. IZotope
- 19. Kit Plugins
- 20. Krotos
- 21. LeapWing Audio
- 22. Mastering The Mix
- 23. Mathew Lane
- 24. McDSP
- 25. MIA Laboratories
- 26. Oeksound
- 27. Overloud
- 28. PSP Audioware
- 29. Pulsar Audio
- 30. Rehab Development
- 31. Softube
- 32. Sonible
- 33. Solid State Logic
- 34. Sonivox
- 35. Sound Particles
- 36. Sound Radix
- 37. SoundToys
- 38. SweetSonics
- 39. Synchro Arts
- 40. Universal Audio
- 41. UVI / Acoustic Samples
 42. Vienna Symphonic Library

43. Zynaptiq Please enter both the Manufacturer and the Product: Image-Line FL Studio Please enter both the Manufacturer and the Product: Native instruments, auturia, Xnl, ikmultmedia, etc... Please enter both the Manufacturer and the Product: too many Please enter both the Manufacturer and the Product: Image Line FL Studio 21 Please enter both the Manufacturer and the Product: Ableton - Ableton Live, Reason Studios - Reason, lots of plugins Please enter both the Manufacturer and the Product: Presonus Studio One Pro 5 Waves Gold Package Infected Mushroom - Manipulator Soundtoys Devil Loc, Little Microshift, Alterboy, Little Plate Soundspot **TDR Nova** TAL Noisemaker Tritik Krush Kilohearts Bundle Cable Guys Arturia **Audiority Polaris** Denise Punisher Raum Reverb BX Solo Hundreds more..... Please enter both the Manufacturer and the Product: Presonus StudioOne Pro (bought at Imstafest actually) UAD plugins (various) Celemony Melodyne Editor (also bought at Imstafest) Please enter both the Manufacturer and the Product: Products that I have BOUGHT myself include: Acoustica 7 Standard; Ujam Beatmaker; Cherry Audio Synths and Modular; East and West Composer Cloud Subscription; Plus many Free and Affordable initiatives like Spitfire LABS and sample packs from creators that I personally know or follow their work. Please enter both the Manufacturer and the Product: Ableton Live, Cakewalk, NI Komplete 14, Arturia V series, Izotope, Korg virtual instruments, others Please enter both the Manufacturer and the Product: Many, there is a huge list. Please enter both the Manufacturer and the Product: SSL all, Arturia V7, Native Instruments Komplete 9, Ableton Suite, Pro Tools Intro Please enter both the Manufacturer and the Product: Spectrasonics-Omnisphere, Stylus-Izotope Ozone 10, Neutron 4, RX10; 8dio-various; Soundpaint- various; Presonus Studio One, Notion, various; Waves -various; Expressive various; Native Instruments -various; LiquidSonics Reverberate; Output- various; Process Audio -Decibel; Please enter both the Manufacturer and the Product: Avid ProTools and a lot of 3rd party plug-in vendors. Please enter both the Manufacturer and the Product: Vital audio Vital image line flstudio

Please enter both the Manufacturer and the Product: Bitwig Studio 4.10

REAPER

Please enter both the Manufacturer and the Product:

Please enter both the Manufacturer and the Product:

Steinberg Cubase, Reason, Slate Digital,

Please enter both the Manufacturer and the Product:

Ableton Live and other DAWs and about 700 free and paid-for plugins that I really can't be bothered to mention. In 2.5 years I've spent far too much money on this stuff.

Please enter both the Manufacturer and the Product:

Avid Pro Tools

Please enter both the Manufacturer and the Product:

There is NOT enough space for a complete answer here; I possess approximately 1500 virtual instruments and plug-ins NOT counting the ones that came with the seven separate DAWs I have and have used all of since I have been doing this in the late 1980s. I currently use StudioOnePro6, Maschine2, Reason12Suite+, and AcidPro [current version] primarily. I have everything that has been put out that is even MARGINALLY useful from everyone from AAS to UVI, with basically everything in between including everything NI and Izotope, etc., have put out. I have released 13CD collections, some of which were up to 6 cds, and interestingly they were all ultimately done using AcidPro [DAW] and Izotope systems for mixing and mastering. And I have BOUGHT and PAID FOR them ALL.

Please enter both the Manufacturer and the Product:

Ableton live 11, Xfer serum, U-he various, Uad various, Arturia collections, Oeksound soothe2 and spiff, Softube various, steinberg Cunard pro 12, absolute 6... too many to list all

Please enter both the Manufacturer and the Product:

uad

Please enter both the Manufacturer and the Product:

Studio One 6 Professional

Please enter both the Manufacturer and the Product:

own out right multiple native instruments vsti as well as Guitar rig 6-own out right amplitude 5 all of it. own out right with licence Daw Reaper Own out right 50+ waves plug ins. own out right Pre sonus Studio one 6, Own out right addictive drummer all of the ad packs. Own outright fab filter bundle. Cracked version of spectra sonics omnisspher. Cracked version of all the lk multi media t racks.

Please enter both the Manufacturer and the Product

Steinberg, Cubase 12
Ableton Live 11

IK Multimedia, Total Studio Max 3.5 Native Instruments, Komplete 14 Izotope, Music Production Suite

And many more

Please enter both the Manufacturer and the Product:

Too many to name. I have over 175 licenses in my iLok account and use a variety of other self-authorizing software. Avid, Steinberg, Softube, UAD, SoundToys, MCDsp, just to name a few.

Please enter both the Manufacturer and the Product:

Ableton Live Suite Magix Sound Forge Madrona Labs (all)

Arturia Pigments, V Collection, FX Collection 3

Native Instruments Maschine, Kontakt Player, Abbey Road Drummer, Reaktor

D16 (various)

AudioThing (various - nearly all)

Please enter both the Manufacturer and the Product:

Image Line FL Studio, Cockos Reaper, Arobas Guitar Pro 8, variety of commercial and free VSTs from different manufacturers

Please enter both the Manufacturer and the Product:

Ableton Live, Max For Live, Cableguys Shaperbox 3, Native Instruments, Komplete Standard, Vital, Captain Epic,

Please enter both the Manufacturer and the Product:

Omnisphere, Komplete 14 collectors, Fabfilter everything bundle, Waves Abby road, iZotope production suit, XLN AddictiveKeys & XO & DrumShaper, FL Studio everything bundle, Sonnox, Kilohearts everything, u-he Hive & Diva, Gullfos, Softube, and more

Please enter both the Manufacturer and the Product: Apple Logic Pro Please enter both the Manufacturer and the Product: avid pro tools ultimate Please enter both the Manufacturer and the Product: Too many to list. Please enter both the Manufacturer and the Product: **Bitwig** Please enter both the Manufacturer and the Product: Ableton Live Cockos Reaper Propellerheads Reason NI Reaktor 6 Waves CR8 XLN Audio XO Steinberg Cubase **Endlesss** Please enter both the Manufacturer and the Product: Ableton Live, Logic Pro x, Softube, Plugin Alliance, IK Multimdia, SSL, etc Please enter both the Manufacturer and the Product: Too many Please enter both the Manufacturer and the Product: None? Spotify i guess Please enter both the Manufacturer and the Product: D16, Waves, Celemony, etc. Please enter both the Manufacturer and the Product: None Please enter both the Manufacturer and the Product: **Avid Protools** Celemony Melodyne Waves Plugins Bundles, Horizon, Classics, Abbey Road SoundToys Plugins Bundle Plugin Alliance About 10 plugins Please enter both the Manufacturer and the Product: Steinberg Cubase+Groove Agent, Wavelabs, Presonus Studio one, eventide, SSL, Neural DSP, Audio Assault, Plugin Alliance, Acustica Audio, Amplitude and Softube Amp room (Rubbish deserves to be cracked it is pretty awful) All fully paid for Please enter both the Manufacturer and the Product: Rob papen Explorer 8 Arturia Pigments Cherry audio GA GX80 DS Thorn Ujam Circuits Native instruments Massive FM8 U-He Hive 2 Killohearts Phaseplant Audiomodern Loopmix Please enter both the Manufacturer and the Product: FI Studio from Image Line and Reason from Propellerhead Please enter both the Manufacturer and the Product: Studio One 6 Pro, Cakewalk (previously fully paid Sonar Platinum), Dorico 4. Sibelius 8 with some other things like Audials, Audacity Please enter both the Manufacturer and the Product: Sonible, Ik Mulitmedia, Izotope, Arturia, Boz Digital Labs, Mastering the Mix, Cockos, Spectrasonics, various smaller manufacturers Please enter both the Manufacturer and the Product: Avid Pro Tools Steinberg Cubase Please enter both the Manufacturer and the Product: Ableton Live, Native Instruments Komplete, Soitfire Audio BBC orchestra, Arturia Analogue Lab, Izotope Ozone, Celemony Melodyne, Audacity, Positive Grid Bias FX 2 XLN Addictive Keys

Please enter both the Manufacturer and the Product:

Avid Pro Tools

iZotope Complete

Celemony Melodyne Studio Native Instruments Complete

Spitfire Audio (Many)

Soundtoys All

Waves (mercury), Universal Audio (Apollo - mainly Neve), Eventide, Audio Thing, Kilohearts

and a few from other companies

Please enter both the Manufacturer and the Product:

BEHRINGER OH1204

Please enter both the Manufacturer and the Product:

Sibelius Ultimate by Avid, Cakewalk by Bandlab, Melodyne by Celemony, Power Music Software by Cambron Software,BPM Analyser by Mixmeister, Video Pad Professional by

NCH Software, Area player X64 by Garritan

Please enter both the Manufacturer and the Product:

IK MULTIMEDIA - MODODRUM, MODOBASS etc.

PRESONUS - STUDIOONE

etc.

Please enter both the Manufacturer and the Product:

Presonus Studio One 6

Please enter both the Manufacturer and the Product:

Reason studios reason 12, bitwig 5, Steinberg cubase 12, uvi falcon 2

Please enter both the Manufacturer and the Product:

Apple Logic, Presonus Studio One, plug-in Alliance, Fabfilter, Melda Productions, Softube, etc.

Please enter both the Manufacturer and the Product:

Steinberg Nuendo, Apple Logic

Please enter both the Manufacturer and the Product:

I own Logic Pro, lots of plugins, and I have annual subscriptions to many more. Installing cracks of everything else that is released is a good way to familiarise myself with what comes out, but I do not rely on them, and if something becomes part of my work I do buy it.

Please enter both the Manufacturer and the Product:

Image-Line FL Studio 21

Please enter both the Manufacturer and the Product:

Native instruments Komplete 13

Please enter both the Manufacturer and the Product:

Steinberg Cubase, Propellerheads Reason, Arturia synths

Please enter both the Manufacturer and the Product:

FL Studio, many paid plug-ins from various developers.

Please enter both the Manufacturer and the Product:

Arturia - Collection

Fab Filter

Apple Logic Pro Uhe - Diva

Please enter both the Manufacturer and the Product:

cubase, melodyne, izzotope rx; ozone; Eventide

Please enter both the Manufacturer and the Product:

Non

Please enter both the Manufacturer and the Product:

Image-line FL Studio 20

Please enter both the Manufacturer and the Product:

FL Studio 21 - ImageLine Ozone 9 - iZotope Inc. Cymatics Key - Cymatics

Please enter both the Manufacturer and the Product:

Propellerhead Reason, Steinberg Cubase LE and Ableton lite.

Please enter both the Manufacturer and the Product:

FI studios to make my beats and pre-Sonus studio five for by vocals

Please enter both the Manufacturer and the Product: Plugin Alliance, Izotope, Ik Multimedia, Aurora DSP, Neural DSP, STL tones, studio one (Presonus). Please enter both the Manufacturer and the Product: too many to list se enter both the Manufacturer and the Product: Waveform 12 Pro - Tracktion Software Please enter both the Manufacturer and the Product: Presonus Studio One Bandlab Cakewalk Image-Line FL Studio Native Instruments Komplete Fabfilter Pro-Q Line 6 Helix Native Please enter both the Manufacturer and the Product: Cubase 8.5, Cakewaik, pgmusic, N.I. instruments Please enter both the Manufacturer and the Product: Ableton Live 10 Standard Maschine Izotope RX7 Serato Sample Xfer Serum Melodyne Plug-ins by UAD, Softube, Eventide, Boz, Sonalkis, FabFilter Finale 26 with plug-ins Garritan Please enter both the Manufacturer and the Product: Ableton Live Please enter both the Manufacturer and the Product: too many to list. but i can afford it since i have a daytime job. Please enter both the Manufacturer and the Product: MOTU Digital Performer, Softube, Native Instruments, East West, Wave, Spitfire Please enter both the Manufacturer and the Product: Pro Tools Ultimate, UAD Utimate Please enter both the Manufacturer and the Product: So many. I have multiple DAWs and hundreds of plugins. Both free and paid. Please enter both the Manufacturer and the Product: Spitfire Audio: BBCSO, AbbeyRoad1 & 2, Studio Orchestra, Labs, Harp, Martin Ware.... Native Instruments: Komplete 13 Ultimate CE Steinberg: Cubase, Dorico EastWestQL: ComposerCloud iZotope: Music Production Suite 5 Please enter both the Manufacturer and the Product: Ableton Suite, Pro Tools Intro, Waveform Free, SSL Bundle, Arturia FXs and V7, Roland Cloud, Soundtoys, apogee, iZotope, Akai, Air, Celemony, Flux, Eventide, baby Audio Please enter both the Manufacturer and the Product: Plugin alliance all. Ikmultimedia all, klanghelm all, native instruments all, cheery audio, Korg, Arturia Please enter both the Manufacturer and the Product: Apple Logic Pro X. Please enter both the Manufacturer and the Product: Plugin Alliance, Valhalla, Soundtoys, Waves, Addictive Keys, Logic Pro X Please enter both the Manufacturer and the Product: Avid ProTools Ableton live apple Logic Pro reason studio Please enter both the Manufacturer and the Product: mango Please enter both the Manufacturer and the Product: It's a very long list! Here are some highlights. Apple Logic Pro, Ableton Live Suite, many

libraries by Soitfire Audio, Native Instruments Komplete, Celemony Melodyne, and many plugins by manufacturers including Waves, Fabfilter, PluginAlliance, Izotope, u-he, Spectrasonics, etc.

Please enter both the Manufacturer and the Product:

Waves

Please enter both the Manufacturer and the Product:

I'm a paid customer of Ableton, Izotope, Native Instruments, Waves, Apple Logic, Studio One, Maschine, and many others.

Please enter both the Manufacturer and the Product:

Logic Pro X, IK Multimedia almost all, Plugin Alliance almost all, Melda Complete, Klanghelm all, Blue Cat Audio many, Native Instruments Complete, Cherry Audio, Arturia VCollection

Please enter both the Manufacturer and the Product:

Ableton live 11 lite (saving up for ableton live 11 suite edu)

Fabfilter Pro q 3

Izotope trash 2, vocal doubler, ozone imager 2, neutron 3 elements

Nimble tools misstortion 2

xfer records serum

Please enter both the Manufacturer and the Product:

Waves: REq, Rcompressor, Rvox, etc.

Please enter both the Manufacturer and the Product:

PreSonus Studio One 6 Abelton Live 11

MuLAB 7

Please enter both the Manufacturer and the Product:

REAPER

Please enter both the Manufacturer and the Product:

Ableton Live

Please enter both the Manufacturer and the Product:

Steinberg - Cubase

MPC - MPC Software 2.0

Native Instruments - Komplete 9

Sountoys - Bundle

Cableguys - Shaperbox 3

Please enter both the Manufacturer and the Product:

Osonnox,

Please enter both the Manufacturer and the Product:

Many!

Ableton. Steinberg Waves even tide, sound toys, Softube, NI. Arturia. Etc etc

Please enter both the Manufacturer and the Product:

avid, Ableton,logic,fab filter, sound toys,uad,native access

Please enter both the Manufacturer and the Product:

Imageline FL Studios 21

Presonus Studio 5.x

Please enter both the Manufacturer and the Product:

Ableton Live, Arturia V Collection, Actually everything Arturia makes, Various Cherry Audio vsts, Labs instruments, various sample packs and vsts

Please enter both the Manufacturer and the Product:

None

Please enter both the Manufacturer and the Product:

Izotope- everything bundle,plugin alliance- subscription, Logic Pro x, ableton 10, protools Studio, Waves clarity, empirical labs arouser, soundradix powair, freakshow industries - all of them.

Please enter both the Manufacturer and the Product:

Presonus Studio One

Please enter both the Manufacturer and the Product:

Studio One by PreSonus

Please enter both the Manufacturer and the Product:	Wave ,native instruments ,cubase,reason,baib,ik multimedia, etc
Please enter both the Manufacturer and the Product:	AUDACITYADOBECOOL EDIT PROFRUITTY LOOPS/FL STUDIONUENDOCUBASEPRO TOOLSCAKEWALKWAVPAD
Please enter both the Manufacturer and the Product:	Avid Pro Tools, Universal Audio Console and plugins, IK Multimedia plugins, Waves plugins, Soundtoys plugins, Native Instruments plugins
Please enter both the Manufacturer and the Product:	Steinberg Cubase , Native Instruments Komplete Ultimate, Soundtoys bundle, various waves plugins, REASON
Please enter both the Manufacturer and the Product:	Reason Studios - Reason
Please enter both the Manufacturer and the Product:	Avid Protools Studio, Logic Pro X, Native Instruments, IK Multimedia, Arturia, Antares, Ableton Live Lite, Waves, Sound toys, Universal Audio,
Please enter both the Manufacturer and the Product:	Where are the checkboxes for thus one??? too many to list, but primarily ProTools based
Please enter both the Manufacturer and the Product:	Serato dj pro.
Please enter both the Manufacturer and the Product:	- Logic Pro X, - Pro tools.
Please enter both the Manufacturer and the Product:	Arturia V Collection
Please enter both the Manufacturer and the Product:	ProTools and various Wave Plugins. I own a lot of plugins. All are paid for legally.
Please enter both the Manufacturer and the Product:	Apple Logic
Please enter both the Manufacturer and the Product:	Almost all Waves IK multi media UAD McDSP Stienberg Flux plugin alliance Heavyocity softube toontrack Ujam Native izotope cherry audio and more
Please enter both the Manufacturer and the Product:	Several bought complicated obsolete dongle (since parallel port !!) Cubase Ful. Now just Artist. Very declining (was better on Atari - should have keep a different one for Audio / video. Many confusing iteration. Expiring bought productsNative Instrument komolete - Difficult to navigate, Absynth disappeared, Kontakt sampler 7 not really background compatible with 6 and since 5 they closed the format. Arturia (not scalable interface). Acid Studio (Windows only) . Logic (Mac only) All are trying to make it incompatible with orhers or even their own previous version. Defunt paid software (Gigawave?, Camewalk, Sony). It's disingenuous and disrespectful and there's no trust. They pay PR artists to boast about their closed ecosystems.
Please enter both the Manufacturer and the Product:	Too many to list. Cubase 12, NI, Waves, UA, iZotope, Rob Papen, Soundiron
Please enter both the Manufacturer and the Product: Please enter both the Manufacturer and the Product:	Too many to list. Cubase 12, NI, Waves, UA, iZotope, Rob Papen, Soundiron Cakewalk by bandlab. Numerous Waves plugins all paid for. Numerous other pluginsall paid for. A few were offered for free.
	Cakewalk by bandlab. Numerous Waves plugins all paid for. Numerous other pluginsall

Please enter both the Manufacturer and the Product: Ableton Live, Ableton Note, Apple Garage Band, FL Studio.

Please enter both the Manufacturer and the Product: DAW: Studio One, Plug-ins: way too many

Please enter both the Manufacturer and the Product: Acoustic Mixcraft Studio - purchased

Magix Sound Forge Audio Studio - Purchased

Audacity - Public Freeware License

Please enter both the Manufacturer and the Product: AVID Pro Tools Studio

UAD Spark

Celemony Melodyne5 (Editor ver)

FabFilter Pro Q3

Lexicon PCM Native Reverb Bundle

Soundtoys Bundle 5 Eventide H910 Bundle Oxford Inflator

Oeksound Soothe2 (include Soothe1)

Synchro Arts Revoice Pro 4 Slate Digital Trigger2 SSL X-saturator

Metric Halo MH ChannelStrip

Izotope Insight2

Tokyo Dawn Labs EQ, Limiter, Compressor

More Etc Plugins...

Please enter both the Manufacturer and the Product: Magix Sequoia, FabFilter many, Pugin Alliance many

Please enter both the Manufacturer and the Product: Logic

Please enter both the Manufacturer and the Product: UHe Diva Zebra Repro Steinberg Cubase

Please enter both the Manufacturer and the Product:

I have bought so much software it is impossible to list, but I will try: Waves (almost

everything in Horizon Bundle), most of the SSL plugins (official), iZotope Ozone, Nectar, Eventide Clockworks Blackhole and Micropitch, TDR Nova, Logic Pro X, quite a few Plugin Alliance plugins, IK Multimedia T-Racks, Positive Grid Bias FX 2, Neural DSP Archetype Cory Wong, Mastering the Mix Reso, Melodyne Studio 5, Vocalign 4, Toontrack EZ Drummer 2, Sonarworks Sound ID, XLN Addictive Trigger, AutoTune EFX+, Pro Tools 12.something, Baby Audio NY Compressor 2. I am sure that I am missing some but they are all legitimately

bought or gotten for free through legitimate means.

Please enter both the Manufacturer and the Product: Stienberg izotope plugin alliance Accusonus slate UAD WAVES BeatSkillz Eventide Flux IK

Multimedia Native Instruments Nomad Factory PreSonus PSPaudioware Rob Papen

sonible Sonnox TC Electronic Toontrack W.A.Production XLN and many more

Please enter both the Manufacturer and the Product: Studio One 5 and 6 - Presonus

Almost Everything from IK Everything from Pulsar Audio Proplerheads Reason 12 Plugin alliance pack And much more

Please enter both the Manufacturer and the Product: image-Line FL studio

Please enter both the Manufacturer and the Product: Logic Pro, Fabfilter, IZotope, Native Instruments, refx, Sonnox, Soundtoys

Please enter both the Manufacturer and the Product: Logic Pro, Steinberg Nuendo

Please enter both the Manufacturer and the Product:	Too many to list but I have licenses to all of them, except a few freeware tools.
Please enter both the Manufacturer and the Product:	Studio one 6, Izotope plug-ins, Wave and Plugin Alliance plugins, Antares, Melodyne, and sometimes ProTools
Please enter both the Manufacturer and the Product:	Logic Pro X, Live, Maschine, Quattro DSP, Plugin Alliance, Waves, Sonnox, Soundtoys, Oeksound, Soundtheory, Arturia, Audiothing, Celemony, Cherry Audio, Kiive, Native Instruments, PSPaudioware, Relab Development, Softube, Sonarworks, Sonic Charge, SSL, Syncro Arts, Voxengo, Wavesfactory, waveTracing
Please enter both the Manufacturer and the Product:	Ableton Live, Reason tons of plugins and Native Instruments Traktor
Please enter both the Manufacturer and the Product:	Apple - Logic Pro Rouge Ameba - Loopback JAM origin - Guitar to midi, Bass to midi Meta - Demucs Audacity Vidvox - VDMX
Please enter both the Manufacturer and the Product:	Protocols/ Luna
Please enter both the Manufacturer and the Product:	Presonus Studio One v5.x Image line FL Studio 20.x



Please type here:

Please type here:	B3st daw ever
Please type here:	In my case, I used pirated music software for homework while I was studying music production. The Pro Tools version I got with my audio interface wasn't enough because I needed more channels, and so for Waves plugins. Both were used at my school, but I needed to make some progress at home, and at my school, they were not giving us the required version (at that moment, I think it was Pro Tools 12 HD). So, I was forced to install the cracked version against my will. I'm an Informatic Engineer, and I'm more than aware of the risks and everything that comes with pirated software. After I graduated, I reset my computer, just for precaution.
Please type here:	I think that piracy from Students is fine because look, its basically like the adobe low cost student version approach. When you get someone to use your software while learning, it will be way more likely for them to become customers down the line. I think a good approach to fight piracy, would be to offer student versions that cost less, because in the long run you will make that money back and get a customer.
Please type here:	keep up the education!
Please type here:	Keep up the good work!
Please type here:	You know what drives me nuts? Subscription services and the seemingly constant upgrade merry-go-round. I'm slowly buying all the plugs I need I love Acustica's stuff) and Samplitude I own outright, though they are starting a subscription thing too, I think. But I'm older. Younger people are only going to know subscriptions, a late-capitalist idea to make even more money. I mean, I will NEVER use even half of Slate's plugs, but with the subscription I'm essentially, over time, buying them all in perpetuity. That's the model, and it may seem cool to have access to all those wonderful plug-ins, you're being conned. A free trial followed by buying the ones you want is good for "consumers" (I like to think I'm an artist, but Wall Street doesn't see me that way at all-I'm a consumer) but bad for Business.
Please type here:	Software should not be unafordable. I don't use software that is subscription only and much prefer to purchase legitimate ware as they tend to come with tech support and garuntees. Trail versions can help with future purchase decisions and coupons, discounts and lower. Cost for seniors and students can help.
Please type here:	Interesting topic
Please type here:	I think it should be up to users to decide whether or not it is ethical for them to pirate these products. I personally have, but over time have decided that it makes more sense to support the companies and also guarantee that I don't run into any other issues with my computer from using malware.
Please type here:	I know this is humungous work to do but please keep doing it, as a faculty this is a big issue for my students and I try to help them to understand this reality.
Please type here:	Thank you for the opportunity to complete the survey.
Please type here:	I don't use any cracked software
Please type here:	Keep it up , thanks

I think there needs to be a better solution. More rent to owns for people who cant afford out

right. Less bloated and performance hurting software protection.

Please type here:

I do feel there should be trial versions on plugins. I just got \$199 dollar plug-in that is a piece of crap . No instructions, no real videos on YouTube, and locks up my computer. Of course no refunds on software.

Please type here:

Thanks for participating

Please type here:

I find the question about if Pirated Software is better or worse interesting. In gaming, there is almost certainly an argument that the pirated versions can be better, as the anti-piracy solutions are clunky, and detrimental to the performance of their software (yes, I buy all my games too!). But equally, how often things call to things like dongles, that can be an issue. How often I need to sign in to keep an online license active, that can be an issue. After all, I've bought the software, so I should be able to use it on my own terms. But I go through this, because I support the developers.

Please type here:

I Still love the industry despite the lackluster quality of songwriting and thinking

Please type here:

Software piracy in developing countries is a result of worldwide systemic issues. You can guilt people, you can criminalize it, but it is a symptom of European-origin conquest and plunder and continued colonialism that creates imbalance on orders of magnitude.

If we're talking about the 1% that lives in developed countries, then sure, now we're talking about invasive and poorly coded DRM. Companies with serial number DRM or no DRM get my money first (u-He, Audio Damage, ValhallaDSP, Cockos, 2CAudio, several more). Like I said, I have an iLok dongle. I rather a DSP dev outsource the DRM to Pace (which still has room for improvement, don't get me wrong) than making some garbage homebrew challenge response that leaves me high and dry when the auth server is brought down.

Please type here:

Although I agree its wrong to pirate software, it is very different from a physical product. Software gets out dated and only depreciates in value. You cant resell it and no one wants old versions. Unlike a microphone which we've seen certain models go from \$2000 to \$12000+. I also think a lot of the trials these companies offer aren't nearly long enough for someone to know whether to drop hundreds of dollars on them. A 7 day free trial is ridiculous, your only going to get to use it so many times within those 7 days, it doesnt give you a good enough picture whether it will be something useful. I believe if people want to pirate software, thats on them, ive now purchased everything ive ever cracked as I make money off the industry and I believe in giving back to the community, especially when they have helped me get to where im at. But if you're starting off and dont have money and arnt making money, i dont see the wrong in cracking a plugin until your making money to buy it. Others may disagree. I also think in general, audio plugin and software companys treat their customers like crap, have terrible customer service (in general) and constantly charge them up the ass for updates.

Please type here:

I stay totally legal and above board, and stay away from anyone that doesn't. That's my approach. Fortunately I do not actually know anyone that engages in software (on any other) piracy that I am aware of.

Please type here:

Y'all did great keep going -Dave

Please type here:

N/A

Please type here:

It's amazing, it should be industry standard for its ease of work flow.

Please type here:

N/A thank you

Please type here:

Great initiative

Please type here:

Affordability by country makes a big difference

Please type here: I really like how education is performed here at Imsta Festa Please type here: None Please type here: I like coming to INSTA to check out offers and see what's new with plugins. Please type here: Thank you! Please type here: Love it p Please type here: N/a Please type here: Great event. Please type here: This was informative. I'm an artist and would hate anyone to jack my art so the same concept applies to using pirated software. Please type here: Pls let me win somthing Please type here: Pirated software will always be present in the music industry, which gives a negative outlook on the business model on the software developers, in addition a lot of promotion of those products is also given to these companies. As well, a lot of kids lives have been saved from getting into troubled things in their neighborhoods. Please type here: None Please type here: Love IMSTA FESTA! Please type here: It was the best all in one festival that I have attended. Please type here: Thank you for this opportunity Please type here: This is a great opportunity for individuals to learn from successful individuals in the entertainment industry. Please type here: I find this survey useful Please type here: Yes good Please type here: Thank you for this event. Please type here: Great event Please type here: Good event Please type here: None Please type here: Haven't been to Toronto IMSTA Festa since Young Guru was the keynote speaker, and had really hoped there would be far more gender equity & representation when it came to your speakers & exhibitors. A very disappointing let down, as you would have had so many more people inspired to venture out. Also unfortunate not to see more vocalist focused tech/gear for people who aren't specifically theory/instrument based, like Vochlea's voice > midi mic interface & software, as well as TC Helicon's VoiceLive line of pedals for voice looping & effects.

Please type here:

Thanks

Please type here: Awesome job. Would be great if we had parking coverage! ♥ Please type here: It's good, I like the workflow Please type here: I had to ask what cracked meant. Please type here: I like music, I like to make music. There are many vsts and plugins that I haven't received yet, but I can't wait for your discount . I hope to add incredible pieces to my collection:) Please type here: N/A Please type here: I do not have any feedback or further comments towards this survey. Please type here: Education helps, gave me a different perspective today. Thanks Please type here: I think hobbyists are more prone to committing piracy because they don't use the software as often and don't want to invest as much but also don't want to be limited in their exploration. It's only when you are a professional musician that you better understand the importance of ethics in this industry. Please type here: Thank you Please type here: if software is not affordable or accessible, more people will turn to piracy Please type here: Thanks to talk to us about this topic! It's important to have conscience about this and to try to find affordable way to get access for all the user and future buyers can afford to have softwares without cracked plugins! I'm glad to pay for my plugins and today I know that it's not about quantity but quality and to be able to do what I can with what I have! Please type here: Music software companies need to do more for small educational programs. I beleive youth purchase what they learn on, and that it seems less risky to spend money (to them) on things they already know will work for them. The Co-op has a policy that requires us to use ONLY licenced products here. I work hard to educate participants and members to only work within the legit systems of doing business. It's an uphill battle, but not as bad as it was a decade ago. I think we might be making progress as an industry. That is my learned opinion - watching them for 30+ years in the music industry. Please type here: thank you for the survey. When I was younger (more than 25 years ago) I played around a bit with pirated software but never had a good feeling. Working in a company that produces software (for businesses, not private persons) I know how much effort it is to produce a good software and from that POV alone I have not used a pirated software since then. Today there are so many cheap or free / open source options available so that there is in my opinion no justification to use pirated software. This however should not mean that I find draconic measures against piracy OK. There needs to be a middle ground. Also I think using pirated software actively hurts smaller companies in the competition with big established companies, because usually big companies' products gets pirated instead of using cheaper products from smaller companies which could then help them grow. Please type here: I like your online events, they are very interesting ;-) Please type here: This is a magnificent thing to educate about the negativity of Software piracy. Please type here: Education is key. If people see that stealing software threatens the livelihood of people just

like themselves they will think twice.

Please type here: The should be more ways of ensuring that softwares are not bypassed. Please type here: Cost is the most urgent issue from a consumers point of view. Myself, I work at a job where buying new plug-ins isn't something that I can do right now, financially speaking. I'm not the only one. Please type here: Please keep doing what you're doing. I want to keep buying updated and new powerful tools for my media composing and sound design projects. Thank you! Please type here: Sem comentários. Please type here: Thank you for educating people. Keep at it. While there'll always be someone out there stealing, educating people will minimize the problem. I support what you do. Please type here: Daya hopes that music software can be purchased in installments, with the amount and time of the installments adjusted to the consumer's salary or income Please type here: Out beyond ideas of wrongdoing and rightdoing, there is a field. I'll meet you there. When the soul lies down in that grass, the world is too full to talk about. -Rumi Please type here: None Please type here: Many products i have bought are highly overprised and fails to live up. Please type here: Keep up the good work. I have a ton of respect for Ray Williams and the others who keep IMSTA alive, and take it to the World stage. Please type here: I love the motive you guys are doing! <3 Please type here: You may try as much as you want. As long as the fundamental ability in computer science to copy and read files exists, there will always be those who copy and freely distribute those files. You cannot stop pirates. Please type here: Free music bro Please type here: You wouldn't download a fish Please type here: The issue of software piracy is like a mobius strip, the progress made in 'protecting' software always brings one back to the question "how can we offer this great product to the world and still put food on the table/how can I make a living from the hard work I've done?". The answer is 'be prolific and keep your hands in lots of different pots'. Let's face it, the act of 'creating' is a labor of love, not a strategy for financial empowerment and independence. The few of us that achieve that are either incredible prolific, lucky or well-marketed. The truth is, humans are inherently selfish, greedy, shitty creatures. Some of us strive to overcome those mortal flaws of the human condition but most revel in it. This is why intangible things that take time, talent and a certain amount of craftsmanship (software, music, ideas) are perceived as valueless by, but somehow crypto and junk bonds make millionaires of, the

aforementioned selfish, greedy, shitty humans.

Intangibles need a better marketing strategy....

Please type here:

Again, I understand why devs use anti-piracy measures, but they must know they're useless against people set on getting the software for free. Anti-piracy measures, on the other had, adversely affect their law-abiding paying customers.

My preferred system is iLok, but I don't like that I have to pay for it and for the yearly subscription. It should somehow be paid by software devs.

Software devs must also be fairer and more flexible. In my opinion, it should be illegal to

TOIDIU THE TESENING OF DIGITAL GOODS. A TRY DEFOTE YOU DUY AND/OF A TOO & MOTHEY DACK guarantee, for a month or so, should be obligatory for digital goods, including music software, plugins and sample libraries, just like for commercial goods. All devs that limit installation to a few systems should offer an online self-service management of system registration and unregistrations. is it ok to buy software and use the pirated version anyway? - money should not be a barrier to entry for artists. - all manufacturers of software, music, movies etc should accept donations (including crypto) for people that are going to pirate anyway but dont want to or cant afford the regular price. - if i could copy a \$5000 mic i would. - I think if people do end up making enough money from using pirated software to afford to buy it they ought to. Think I did this survey before... maybe if someone already did it have some kind of way of warning them this was sone from this IP / email. I think in 2023, you'll have less piracy because you have more free software that's equivalent to paid software.. I like what you guys are doing here and I think taking a approach of this sort to understand more about piracy is a step in the right direction. Good work. Piracy isn't theft Imao I guess the major problem here is the price developers practice as one price for all people, meaning all contries and regions practice the same price as in North America and Europe. If developers already push their products with Online Authentication and Dongles to keep track of the ip's and names why not practicing more flexible pricing in South American region for example. This is normal practice in gaming software already and I feel like the audio dev's companies could benefit from that too. Sales and promotions these days make previously out of reach software more attainablelike the Komplete series. Started with the lowest version and worked my way up to standard. Youy can't compare physical gear with software. A microphone / guitar / instrument is not the same than a file that can be copied several times. I consider some of the questions as a fallacy.

I would like to be an authorised representative to help taking legal action against Pirates.

Piracy is an existential problem for both developers AND musicians.

me gusta lo que hacen ustedes

Let's make music!

Please type here:

The software manufacturer needs costumers to survive. Software piracy doesn't help.

Piracy is much easier to justify for the average end user, especially younger adults who may not have a job or even the means to get one. By far the most pirated software I have seen is Waves, probably because they have historically been so ubiquitous throughout the industry in the digital age. I can recall people having it pirated 20 years ago, people were burning their plugins to CD's, and as recently as a bit over a decade ago I recall people having an installer on a portable disk drive, though I have no idea where they acquired the software in either case. Back in the early 2000's it was the wild west of PTP/file sharing, and I don't think anti-piracy had caught up with it quite yet, these days people have clearly become much more sophisticated in their cracking of licensing.

While I have never in my professional career used pirated software, I can see how many can make justifications for using it, whether it's because the licensing method is too restrictive,

the demo periods are too short, the company selling the software has a miserable licensing model, or as I said before, of course, those who simply cannot afford it and are trying to learn the workflow of professional mixers. I know for a fact that many people become incredibly frustrated by iLok, and I can certainly see someone being frustrated enough to pirate software if their iLok goes down. Their Cloud service can be very frustrating while it's being serviced, I always stick to the hardware dongle, as I find keeping track of licenses any other way is a major headache. I can personally speak to demo restrictions being very frustrating, just this week I came across a plugin from a major developer which was recently updated. Apparently, I had demoed this plugin years ago and elected not to purchase it, I have emailed support to ask for another demo period, and half a week later I've received no response. A perfect example of a company who I think many people could justify pirating is Waves, their update policy is abysmal compared to any other developer, forcing exorbitant update fees while they add no additional functionality, if you are lucky the UI may be reskinned. I stopped using their software a few years ago and still have dozens of plugins in update purgatory. Keep in mind, I have no qualms about rewarding a company for product improvements, as an example I updated all of my McDSP plugins, not only did they improve compatibility, but they also added a number of great features!

I don't know that you are ever going to be able to educate young adults enough to convince them that pirating software they need to learn to break into the industry isn't a worthwhile moral sacrifice. I am grateful to see Pro Tools First being free, along with many other Free Ware plugins, but I think starting educational relationships earlier than college level, even if it is with more limited versions of the software is the best way to go about the process.

I think one method of promoting anti-piracy that I haven't seen utilised much is that of choice paralysis and limitations. If everything can be obtained for free, invariably gluttony is likely to set in resulting in users having everything yet understanding and learning almost nothing. That concept of depth vs. breadth is key, I feel. It's the Bruce Lee "1000 kicks" question: which opponent is more deadly, the one who has practiced 1000 kicks once or the one who has practiced one kick 1000 times?

I would have never purchased the above without pirating at least some software while I was in school. It was the only way to keep my interest and passion alive, keep me growing. Maybe there should be an age or educational model to get the software for free, but they need to send in their proof of enrolment every year. I know this would be a huge hassle but I do think the students and people who want to get into this stuff while young should not have to go into thousands of dollars of debt to have what I have.

In my opinion, the most overlooked piracy item is yard/garage/moving sales, thrift/2nd hand stores, etc. One can legally purchase a book, CD, album, DVD, cassette, clothing, and many other items that were purchased legally, but then were "given" away to a legitimate source and they re-sell the pirated items to make a profit. In my opinion, until that issue is address, there is next to nothing to be done. I have become financially "stable" and have quit using pirated software and purchased licenses for everything now, however, I will still go to a thriftstore and get a used book which in my eyes is the exact same as pirating (maybe even worse, as the thrift store is actually making a profit in lieu of just reading/listening to/wearing/etc. Just my 2-cents.

A lot of software is overpriced

Marketing tells us we need this software to do that

Magazines collude in this message

Since it's hard to make money as a musician, a lot of influential artists use or used cracked software to make music

Since it's hard to make money as a musician, a lot of infulential youtubers promote software A young would-be music maker can easily find cracked software

None

I think companies could practice a price police like rent to own but with different approaches for different countries because the economics are different and maybe this could incentivize people to buy their own software with accessible price.

Please type here:

Where the price is perceived to be reasonable for the quality for the software I will always purchase.. were percieved to be extortionate or a rip off FabFilter £200 for an eq or company uses outdated and often illegal sales tactics Price Framing where price is often or always stated as higher £399 but buy now for £29.99, £99.99 etc. etc. etc. then piracy will always exist.. Now that there are subscriptions slate, plugin alliance, ssl piracy will slowly disappear - as it is mostly a reasonable amount to pay monthly (UAD) was not worth it for the items offered. There is no longer any need to use cracked versions due to better pricing, subscriptions and decent free options.

Please type here:

I don't care for the subscription system offered and pleased that at least for now there is the option to choose. When people used cracked versions there is the risk of viruses being embedded. It's a pity that some will always opt for cracked versions even when the software is really cheap. I doubt unit prices would be lower if pirated copies were inviable, but if that were true, those of us who are honest workshy be paying for those who aren't.

Please type here:

You do good work. 25 years since I used a pirate to try out (Cubase on an Atari, I think!), and now most companies offer a trial. Will NOT renew my Waves licences after their stunt, but may have to hang on to L2!

Please type here:

Please let the industry know the outcome of this survey on your website.

Please type here:

I get angry when I see that pirated software is still being bought and sold at auctions. I think that the responsibility of the auction management company is also important, but honestly, I feel that the crackdown is not enough.

Please type here:

For every plugin I own, if there is a cracked version... I actually use the crack, simply because it removes another bit of potential failure (i.e. iLok failure, or requirement for a internet connection, or the need to move quickly from one computer to another, which may be allowed under the terms of my licence but requires additional work to de-authorise and authorise again). I continue to upgrade my paid licences because it's the right thing to do and because I want to rely on having the ability to install the legit version if a crack of the latest version is not available.

Please type here:

I love the IMSTA Festa, its dissemination and training processes are very professional and its contents are useful. Thank!!

Please type here:

...

Please type here:

Myself have to contact certain companies because site like Ali express or others where selling the musical software(cracked, of course) at a stupid price. I think the subscriptions, the sales , the light version, a demo version extended, a video presentation of the Team behind the software can be a solution to show that there are real human behind the Musical software and that can help the people who uses cracked version to think twice before used a cracked version of the musical software. There is a lack of communication when it comes to the impact of piracy so people don't realize to the full extend that they are stealing and affecting companies and lives .

Please type here:

Would really love to work for you guys

Please type here:

I don't think you will wipe piracy out. sometimes it's the challenge in the cracking would imagine.

Please type here:

Software piracy is just another instance of our dishonest society. Look at the £millions that went missing during the covid period when politicians gave money to their friends for supposedly business reasons. The CEOs of energy companies get millions in bonuses yet people struggle to pay their heating bills. We live in an amoral society and I disaggre with, but can understand, software piracy. As for companies like Soundtoys, Native Instruments, and UAD I don't care if piracy sends them out of business. They refuse to sell to Russia

because of the Ukraine invasion yet two are American, America has invaded numerous countries in recent times. Why punish the Russian people because of their president? The self-righteousness of the elite knows no bounds.

Please type here:

I think music software piracy is a smaller problem than it used to be. These days there is very good free software available and every now and then paid plugins etc. are made available for free for a limited time. Some developers are still enforcing super tight security measures which might make things more hard than they should be (*cough* iLok *cough*). Also Waves just almost lost most of their customer base and definitely trashed trust towards them. I do not like subscription based business models. They might make piracy more attractive option for some. Demo or trial versions should be available for evaluation purposes.

Please type here:

N/A

Please type here:

I believe there is a lot free options and legit affordable options but there is always people who will use software that is pirated, I remember the days of the Atari ST and everyone I ever worked with had a pirated copy of Cubase, but owned a hardware sampler, drum machine, synths, etc....

When pro tools came on the scene, a lot of my clients would also use pirated plugins, I believe they where 500 pound a plug at the time. Present day I rarely see people using pirated software working in a professional environment but you do get the odd musician with a old setup who refuses to move on as there system is stable and will say it alway goes wrong when updating there system. 2023 the accessibility for professionals in the music industry for free to low cost options make it easier to get involved but you will get the few who can afford it and will not pay, which I find most common.

Please type here:

Please keep doing what you're doing. My daughter and I attend IMSTA Festa NY every year and we always enjoy the event.

Please type here:

Ótimo

Please type here:

I understand how important it is that software is paid for, but I also understand that some software is really overpriced and they want the people like me who pay for things to cover the cost of loss due to others indiscretions. I feel that the best way of dealing with these issues is like Autodesk does with their CAD software, free for students for a few years and then an upgrade path is offered. When I was younger I used to try before I'd buy and I still feel that this is okay providing the customers who use the product actually pay for it. I'm also a bit bitter that I have to pay silly amounts for upgrades for software that I hardly ever use and find often I've bought an upgrade that I never have installed and see the software is yet updated again for even more money. I believe companies should pay their employees, but sometimes the upgrade prices are absurd. (And they will often give competitive upgrades that treat new customers better than the legit previous customers). Lastly I spend too much time on getting the software that I pay for to work it is a tool, it is mine to use and I don't need the hassle of fighting copy protection when I'm 100% legit.

Please type here:

The way to battle piracy is to make software more affordable/available. Free demo's contribute greatly ofcourse, then in combination with student discounts and more so rent to own options make it that everyone could afford to buy the software.

Please type here:

very good survey

Please type here:

nice comparison with the "mic vs. software"

Please type here:

Ben/Schulz, Accusonus, Algonaut, Antares, Applied Acoustics, Arturia, Audio Damage, AudioModern, Audiority, Audiothing, Babyaudio, Boz Digital Labs, Cableguys, Celemony, Cherry Audio, D16, Dada Life, Denise, Eventide, Fabfilter, Flux, Focusrite, Fuse Audio Labs, HoRNET, Ik Multimedia, Inphonik, iZotope, JMGsound, JST, Kazrog, Liive Audio, Kilohearts, Korg Kush Audio, Loopmasters, Mastering The Mix, McDSP, MeldaProduction, Native Instruments, NoiseAsh Audio, Nomad Factory, NI IGEN Audio, Overload, Plug & Mix, Plugin

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owners who get minuscule stream/ performance royalties and yet somehow the big corporate stream/ music services are making 99.9 % of the money. Everybody knows it and

yet little is done to protect copyright owners. It's just not right.

Please type here:

The educational direction you are taking is a good one. But besides that, highlight developers with successful copy protection stories more. As in, some switched from this to that and saw their sales go up, or highlight challenges that copy-protection brings to developers (for example: the whole ilok switching to Apple Slicon debacle that kept many developers idle for too long, see Soundtoys or Kush Audio). Or start "legalization" campaigns among professional producers.

Please type here:

I have used trial versions of software, and willonly buy software with trial versions, but they lack in activad features to properly evaluate their full capability and many times you cannot save watermarked versions to hear what the final project could sound like

Please type here:

I really appreciate all the courses, information offered by IMSTA.

Please type here:

N/A

Please type here:

I used to use cracked software all the time but grew up and started supporting developers since around 2013.

Please type here:

I believe that testing out software is essential in buying software. Cracked versions do play into sales, but only for those who will buy anyway. Some people I've talked to think I'm a chump for buy plugins. These people will never but the software ever no matter the price, it's almost a religious thing. Some People find it a challenge to hack the new software and this will never change

Please type here:

Absent from the question is how software makers can win over potential transgressors of software licenses. I think being straightforward and not judgemental in communications is important as is giving a great and balanced service to customers. Customers do not forget the developers/makers that go the extra mile, I think.

I don't think the cloud subscription idea is tenable in the long run. Don't confuse that with "service". Though one imagine something more than software if done right could be a thing people would like to pay for every month. So far, no-one has done that right.

Please type here:

Keep up the good work. Thanks for the service you provide.

Please type here:

Thank you for your service.

Please type here:

Thank you for your hard work!

Please type here:

I think piracy is a complex topic and I think using it comes with responsibility. I don't think other people should do as I do.

I learnt a lot along my journey of being a warez kiddy in the late 90's so I was aware of the issues around piracy. I think there are lots of great free and open source audio tools that someone wanted to get into audio production could use. There are also amazing premium tools that can really change the game. Piracy enabled me to learn on those tools. Once I was in a position financially to pay for the tools I use I did just that.

Software can be copied, without removing or damaging the original. If I had a machine that could clone any object and I cloned a top of the range microphone from the store and walked out with my clone, the store still have their physical copy. However if I did have technology that could clone any physical object, that tech would be worth a lot of money. Digital technology puts a version of that technology in everyones hands for movies, books, audio, knowledge. We should think long and hard about that. We could reshape society around new rules.



Please be specific and tell us which web site, whose enews, etc	I'm subscribed to IMSTA's e-mailing list.
Please be specific and tell us which web site, whose enews, etc	IMSTA page
Please be specific and tell us which web site, whose enews, etc	FL Studio Website
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Please be specific and tell us which web site, whose enews, etc	Imsta
Please be specific and tell us which web site, whose enews, etc	I think I was at an IMSTA event in Chicago
Please be specific and tell us which web site, whose enews, etc	Email from Imsta.
Please be specific and tell us which web site, whose enews, etc	Imsta Newsletter
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news, etc...

Email list

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Please be specific and tell us which web site, whose enews, etc	Imsta Festa Toronto
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Please be specific and tell us which web site, whose enews, etc	By visiting the IMSTA event.
Please be specific and tell us which web site, whose enews, etc	my friend sitting right beside me told me and sent me the link
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Helpful

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Email

news, etc	
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Please be specific and tell us which web site, whose enews, etc	Email
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Please be specific and tell us which web site, whose enews, etc	Link on IMSTA homepage which I checked to look up some details on IMSTA FESTA.
Please be specific and tell us which web site, whose enews, etc	Newsletter
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Please be specific and tell us which web site, whose enews, etc	I read about the issues of piracy from the newsletter emailed from the IMSTA organization.
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Please be specific and tell us which web site, whose enews, etc	Via email
Please be specific and tell us which web site, whose enews, etc	It was mentioned in an email I received about IMSTA Festa NY 2023
Please be specific and tell us which web site, whose enews, etc	Pelo site da empresa brasileira 2600hz.
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Please be specific and tell us which web site, whose enews, etc	IMSTA email
Please be specific and tell us which web site, whose enews, etc	Via IMSTA. I've attended the events at SAE in Miami.
Please be specific and tell us which web site, whose enews, etc	Yours Web site
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news, etc...

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IMSTA newsletter

Please be specific and tell us which web site, whose enews, etc	Rob Papen
Please be specific and tell us which web site, whose enews, etc	On your site
Please be specific and tell us which web site, whose enews, etc	Melodyne newsletter
Please be specific and tell us which web site, whose enews, etc	IMSTAFEST Toronto registration website
Please be specific and tell us which web site, whose enews, etc	GPU Audio beta tester's community forum.
Please be specific and tell us which web site, whose enews, etc	The Instafest page.
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Please be specific and tell us which web site, whose enews, etc	IMSTA newsletter
Please be specific and tell us which web site, whose enews, etc	FL Studio's page for reporting piracy
Please be specific and tell us which web site, whose enews, etc	Reddit.
Please be specific and tell us which web site, whose enews, etc	From Jesus Christ himself
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Please be specific and tell us which web site, whose enews, etc	IMSTA Fest email newsletter
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Please be specific and tell us which web site, whose enews, etc	I got here through Image Line's website, saw a little image of sorts and decided to click on it.
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Please be specific and tell us which web site, whose enews, etc	IMSTA FESTA Tokyo Will Al Replace Music Creators? Stealing is Stealing The above email I just got.
Please be specific and tell us which web site, whose enews, etc	Email
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Please be specific and tell us which web site, whose enews, etc	By googling what IMSTA was when looking at plugin sales.
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Please be specific and tell us which web site, whose enews, etc	Link in e-mail for music exhibition In London
Please be specific and tell us which web site, whose enews, etc	Google
Please be specific and tell us which web site, whose enews, etc	Email from you about the IMSTA coming up shortly (which I'm already coming to)
Please be specific and tell us which web site, whose enews, etc	Email
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news, etc	mod Som
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Please be specific and tell us which web site, whose enews, etc	imsta.org website, and I found IMSTA's website in a Youtube video about the 2023 NAMM show
Please be specific and tell us which web site, whose enews, etc	Email from Melodyne about IMSTA event
Please be specific and tell us which web site, whose enews, etc	Clicked line on https://imsta.org
Please be specific and tell us which web site, whose enews, etc	friend
Please be specific and tell us which web site, whose enews, etc	I got an email about IMSTA Festa.
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Please be specific and tell us which web site, whose enews, etc	IMSTA enews
Please be specific and tell us which web site, whose enews, etc	Email
Please be specific and tell us which web site, whose enews, etc	From the tab that makes mention of it on your website. I had no idea it existed before I got here, and I came here via KVR.
Please be specific and tell us which web site, whose enews, etc	Tape Op magazine
Please be specific and tell us which web site, whose enews, etc	I was on the website to register for the upcoming London event.
Please be specific and tell us which web site, whose enews, etc	some website about priracy
Please be specific and tell us which web site, whose enews, etc	Email from IMSTA
Please be specific and tell us which web site, whose enews, etc	Email
Please be specific and tell us which web site, whose enews, etc	email from InstaFesta

Please be specific and tell us which web site, whose enews, etc	IMSTA show
Please be specific and tell us which web site, whose enews, etc	The Native instruments anti piracy statement page: https://www.native-instruments.com/en/company/anti-piracy/
Please be specific and tell us which web site, whose enews, etc	I found out by email.
Please be specific and tell us which web site, whose enews, etc	IMSTA FEST
Please be specific and tell us which web site, whose enews, etc	e-mail newsletter
Please be specific and tell us which web site, whose enews, etc	Via The imsata email
Please be specific and tell us which web site, whose enews, etc	E shot from imsta
Please be specific and tell us which web site, whose enews, etc	e news
Please be specific and tell us which web site, whose enews, etc	Previous visits to the IMSTA fest
Please be specific and tell us which web site, whose enews, etc	Sonic scoop IMSTA
Please be specific and tell us which web site, whose enews, etc	Email from IMSTA
Please be specific and tell us which web site, whose enews, etc	I worked at IMSTA a few years back, when I went to SAE Berlin-that is how I learned about you guys.
Please be specific and tell us which web site, whose enews, etc	email
Please be specific and tell us which web site, whose enews, etc	Enews
Please be specific and tell us which web site, whose enews, etc	Text email
Please be specific and tell us which web site, whose enews, etc	FB news feed
Please be specific and tell us which web site, whose enews, etc	I'm taking the survey on Mozilla. I found out about the survey from an IMSTA email newsletter. It's good!
Please be specific and tell us which web site, whose enews, etc	email newsletter
Please be specific and tell us which web site, whose enews, etc	ISMTA website.
Please be specific and tell us which web site, whose enews, etc	IMSTA conference in Miami, pre-pandemic times. BTW, please do it again to Miami, I learned a lot and made good connections
Please be specific and tell us which web site, whose enews, etc	email
Please be specific and tell us which web site, whose enews, etc	Email
Please be specific and tell us which web site, whose enews, etc	l got a mail.
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news, etc... Please be specific and tell us which web site, whose e-Email Please be specific and tell us which web site, whose e-Been going to the Toronto confress for years I'm on the mailing list Please be specific and tell us which web site, whose eemail IMTSA news, etc... Please be specific and tell us which web site, whose e-I subscribe to the email newsletter. I loved the live song reviews!!! Bring those back news, etc... Please be specific and tell us which web site, whose e-It's okay but seems kind of like a psychology test, asking the same question in different ways with an agenda on the answers. I think you can do better. Please be specific and tell us which web site, whose e-**Email Newsletter** Please be specific and tell us which web site, whose eemail list Please be specific and tell us which web site, whose e-IMSTA website. news. etc... Please be specific and tell us which web site, whose e-Email sent to me Please be specific and tell us which web site, whose e-E-mail. (News from IMSTA subscribe) Please be specific and tell us which web site, whose e-You sent me an email. Please be specific and tell us which web site, whose eemail newsletter news, etc... Please be specific and tell us which web site, whose e-Email news, etc... Please be specific and tell us which web site, whose e-I got it in an email sent by IMSTA news, etc... Please be specific and tell us which web site, whose e-Been going to IMSTA from the first Toronto convention Please be specific and tell us which web site, whose e-On my E-mail Please be specific and tell us which web site, whose eyour website news, etc... Please be specific and tell us which web site, whose e-Imsta Newsletter Please be specific and tell us which web site, whose e-IMSTA newsletter news, etc... Please be specific and tell us which web site, whose e-Email from IMSTA news, etc... Please be specific and tell us which web site, whose e-Newsletter news, etc... Please be specific and tell us which web site, whose e-Email Please be specific and tell us which web site, whose e-"News from IMSTA" e-mail news, etc... Please be specific and tell us which web site, whose eemail

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Direct email

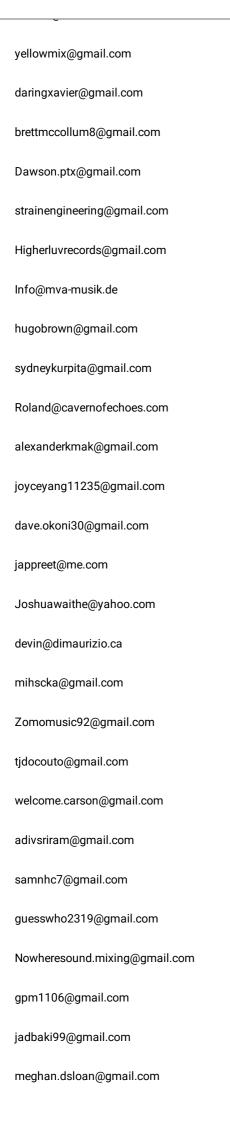
Please be specific and tell us which web site, whose enews, etc...

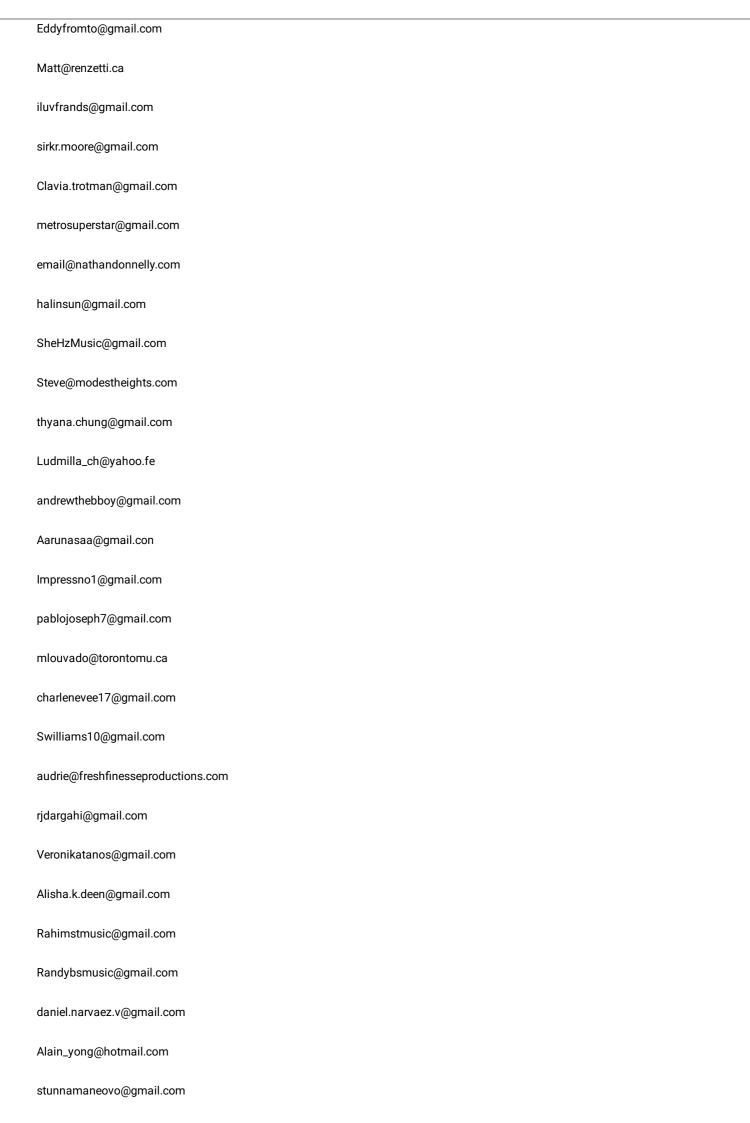
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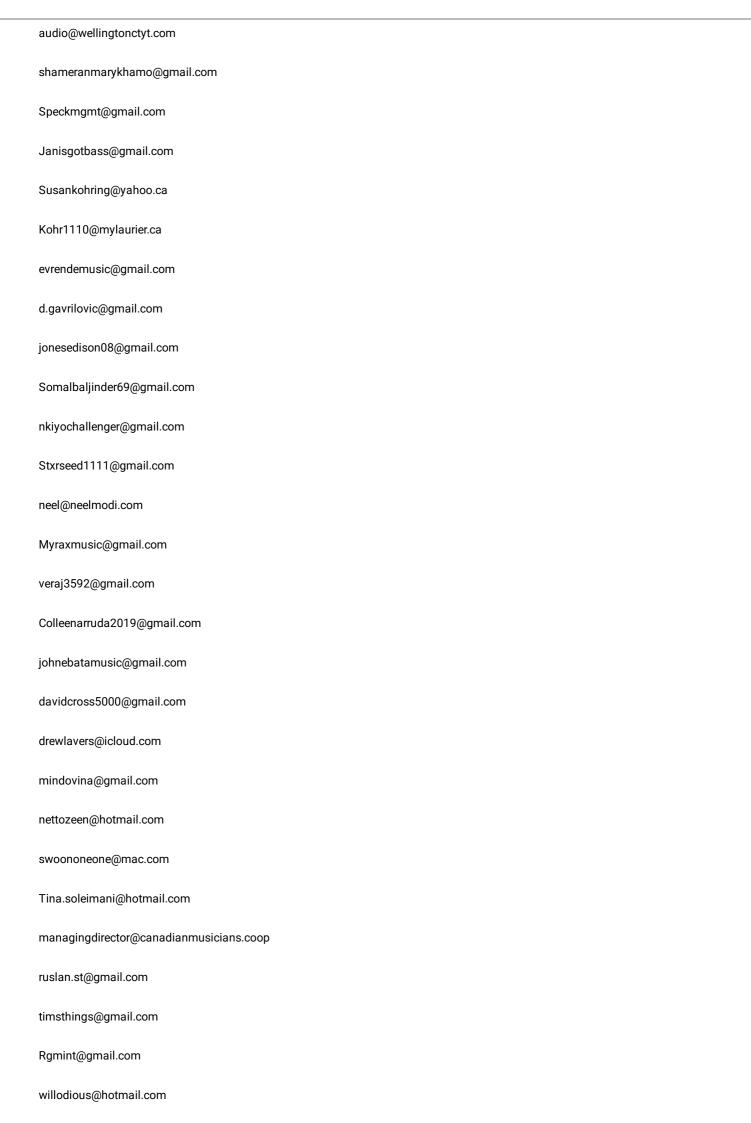
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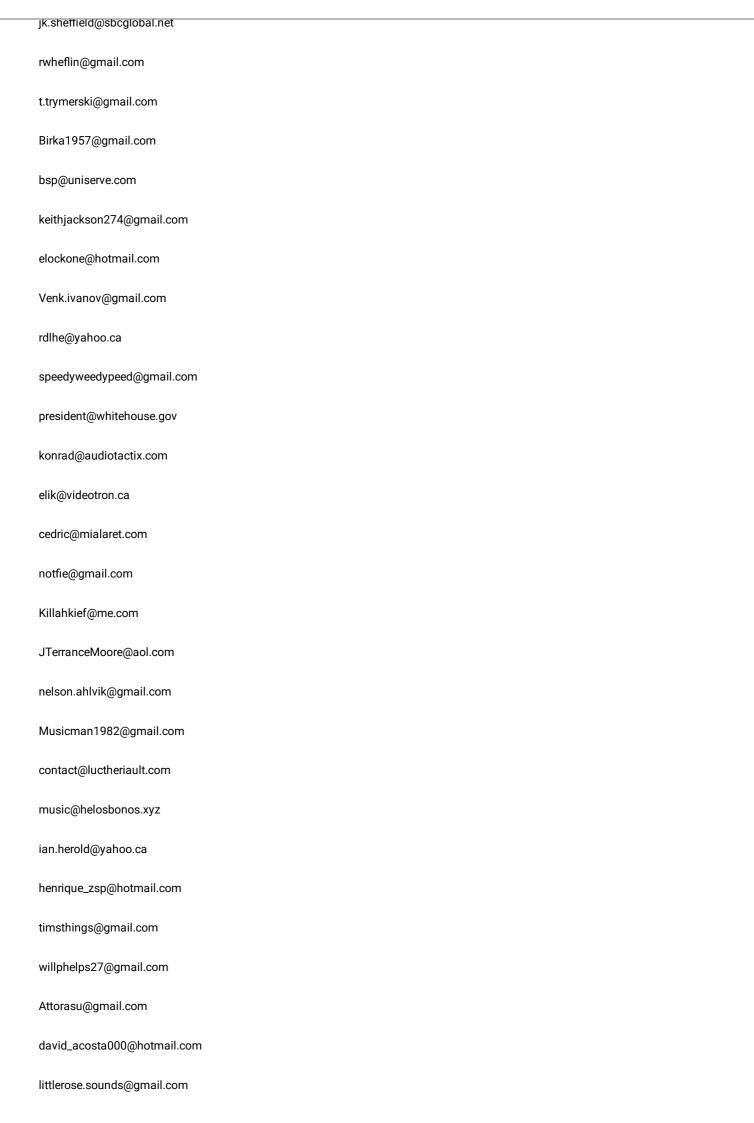
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dasante@gmail.com
stefan.paul@torontomu.ca
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Tijahm@hotmail.com
Flashmhz@me.com
bridgette.m.anderson@gmail.com
Pjm0698@yahoo.com
jesse_moreau@yahoo.ca
Jerold.king@dcmail.ca
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keyonmorrisonmusic@gmail.com
gloriazhou.23@gmail.com
alexeboni@gmail.com
khanversations.booking@gmail.com

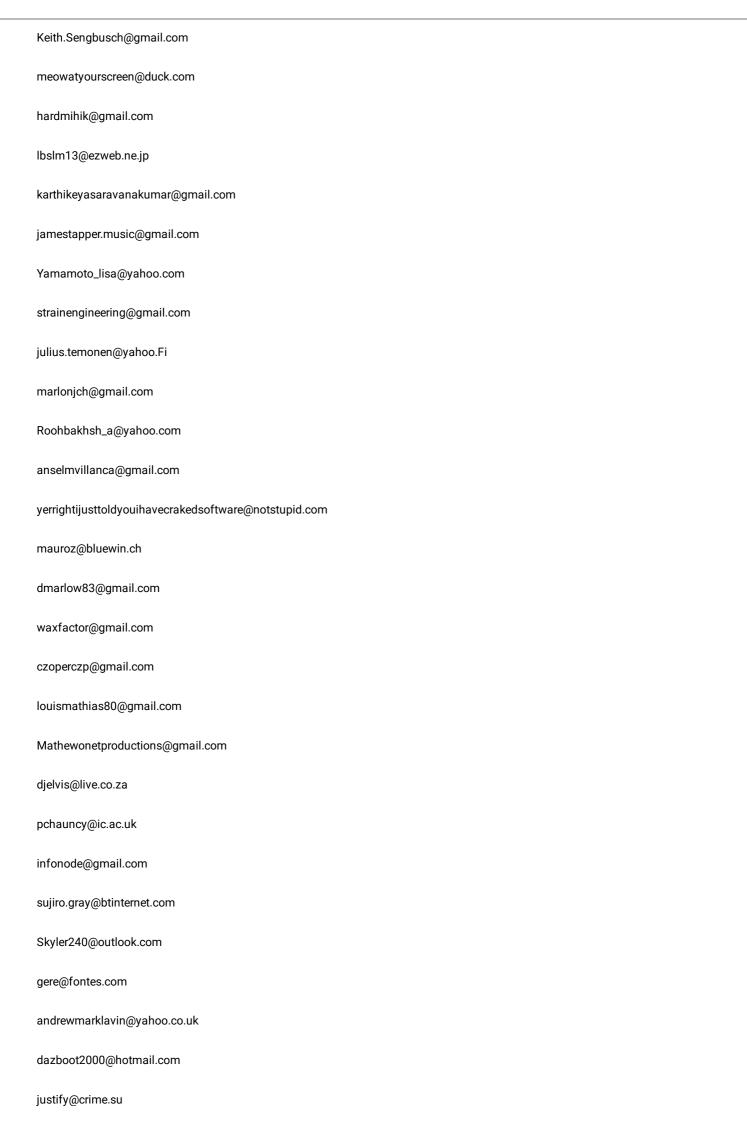
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Hpatel1@hotmail.com



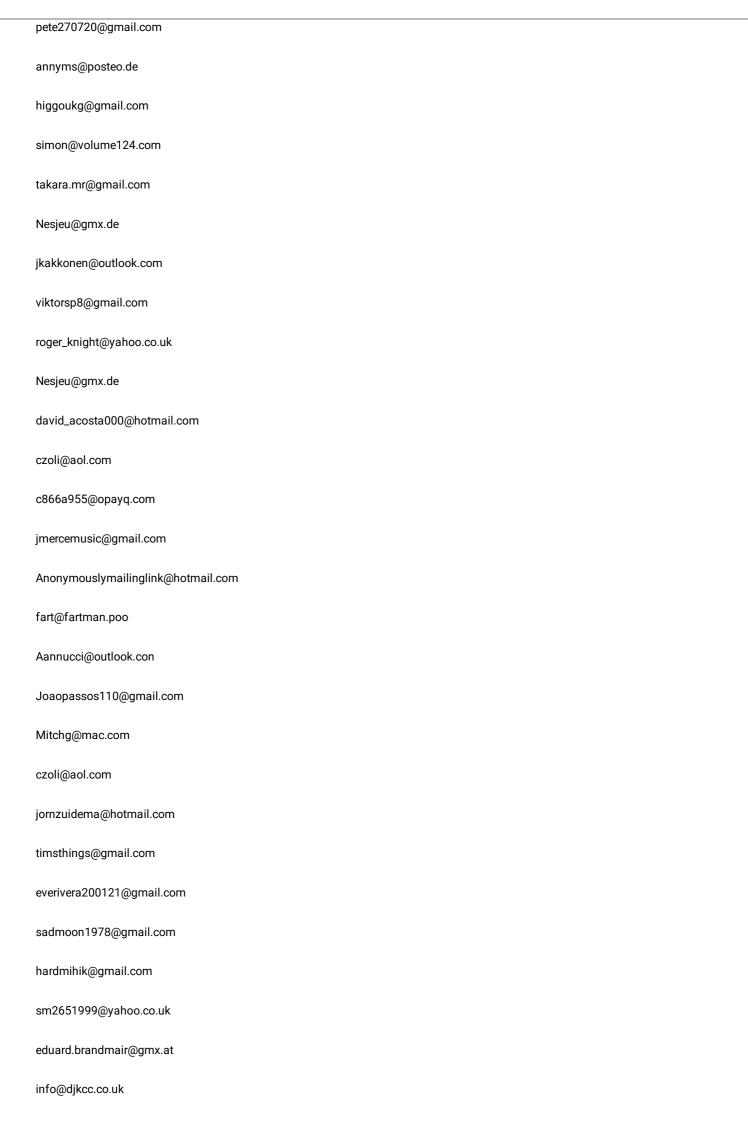
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Norman@normanyoung.co.uk
tommyjay2011@gmail.com
finncoomers@gmail.com
madeinthehutch@gmail.com
moatstudios@hotmail.com
jd1@freeuk.com
Loek.v.Kersbergen@gmail.com
kattchanman.1015@gmail.com
evarela52@comcast.net
Toddles656565@gmail.com
eggmac@hotmail.de
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Pelletier.trent@gmail.com
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kaimonable@gmail.com
harshvvyas1403@gmail.com
gerrgotin@gmail.com
Brand_nu@hotmail.co.uk
antoniomarcossb@gmail.com
tfauncebrown@yahoo.com
butyokkapitany03@gmail.com

Norman@normanyoung.co.uk



mixedbyrdm@gmail.com
daddypod@gmail.com
parisrem@yahoo.com
cj@thatssopunk.com
Karlrouselle@me.com
canovakey@gmail.com
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oviciobanu@gmail.com
sabra_s_saber@yahoo.com
julianschmauch@gmail.com
maxtr0ne@gmail.com
Tim.mcneillie@gmail.com
mj30595@gmail.com

w noltina@cox net

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exakte@yahoo.com
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shoutinhalls@gmail.com
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